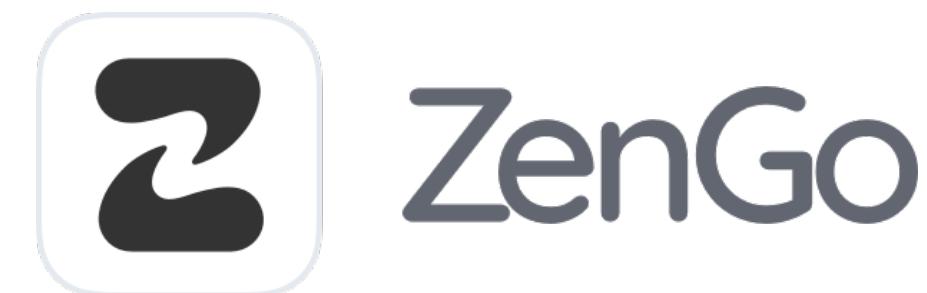


# Multiple Bugs in Multi-Party Computation: Breaking Cryptocurrency's Strongest Wallets

Omer Shlomovits



JP Aumasson



# The speakers

**Designed enterprise wallets** used by banks and exchanges

**Audited the security** of several threshold crypto and MPC products

**Omer**

Co-founder of ZenGo

Co-founder of MPC Alliance

Israel

@OmerShlomovits

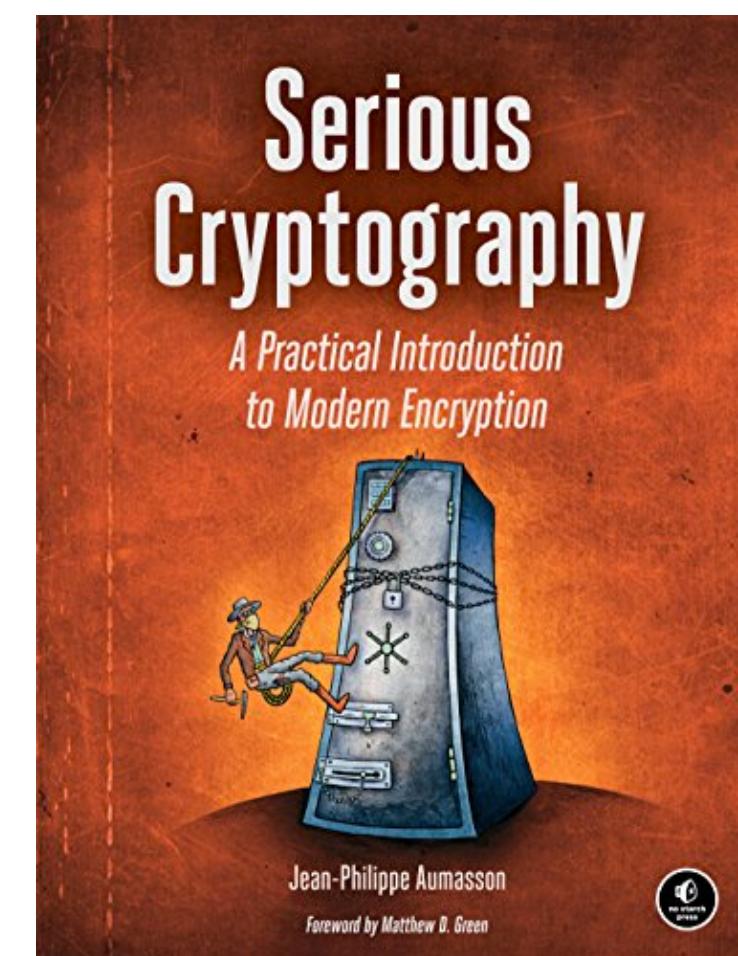
**JP**

VP technology at Kudelski Security

Co-founder of Taurus Group

Switzerland

@veorq



# Agenda

- **Basic notions:** wallet, multi-party computation, threshold signature
- **Crypto building blocks:** secret-sharing, commitment, etc.
- **New attacks** to compromise private keys or leak key bits
- **Recommendations** to avoid such catastrophes

# Basic notions



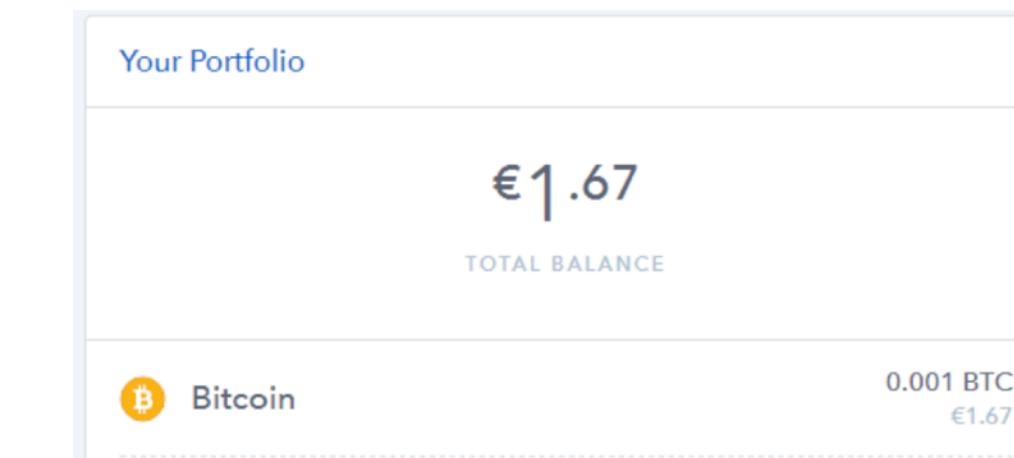
# What's a wallet?

System to **store and manage keys** associated to digital asset accounts

- These keys are required to sign transactions, thus spend money
- Usually a seed is stored, from which keys are derived as per BIP32/44
- The public key or the address can be made public

**Different types of wallets** for individual users:

Online, mobile, desktop, paper, hardware



# Enterprise wallets

Used by **institutional actors** rather than individuals: crypto exchanges, private banks, crypto banks, investment funds, etc. **Different needs** than individual wallets:

- **Higher security and privacy**: larger amounts, regulations and audits
- **Management features**: transactions settlement, proof of reserve, etc.
- **Integration** in financial IT and processes (e.g. banking network)
- **Key lifecycle assurance**, from key ceremony to BCP/DRP
- **Hot vs. cold** systems, to manage liquidity and minimize risk
- **High availability**, to work all the time

*This talk is about technologies used for enterprise wallets*

# Distributing trust

Enterprise wallets need to distribute trust (in software, hardware, humans), to **avoid a single point of failure**, minimize the risk, and be compliant with certain regulatory frameworks:

- Dedicated hardware, strict processes, AAA layers can work, but not always suitable (environment, cost, etc.)
- Multi-signatures can help, but require multiple keys, and tend to work differently for different cryptocurrencies
- Funds can be distributed over per-account key, per-asset seed, depending on the pooling model
- Cold storage systems often work with one or few fixed keys; processes can be insufficient when \$100Ms are under custody

# Multi-party computation (MPC)

An approach to distribute trust, particularly interesting when only software components are available, backed by established crypto research:

MPC components received “encrypted” inputs, and only learns the output:

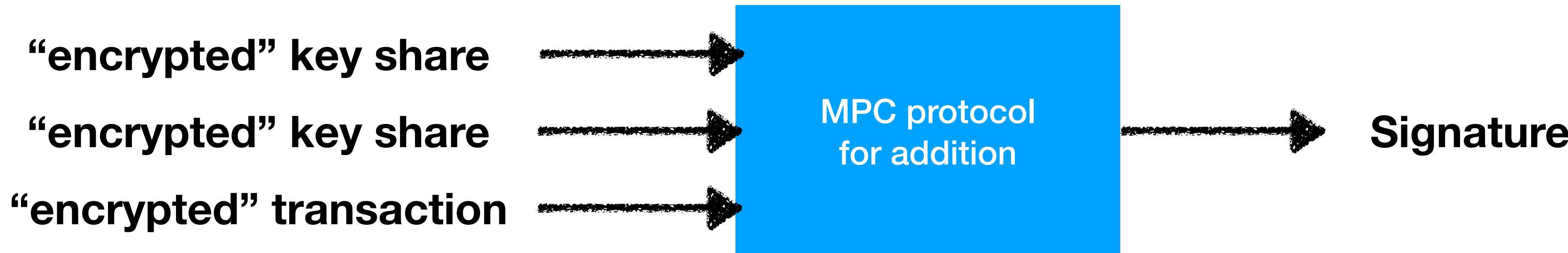


*For a wallet application, what are the inputs and the MPC functionality?*

# Multi-party computation (MPC)

An approach to distribute trust, particularly interesting when only software components are available, backed by established crypto research:

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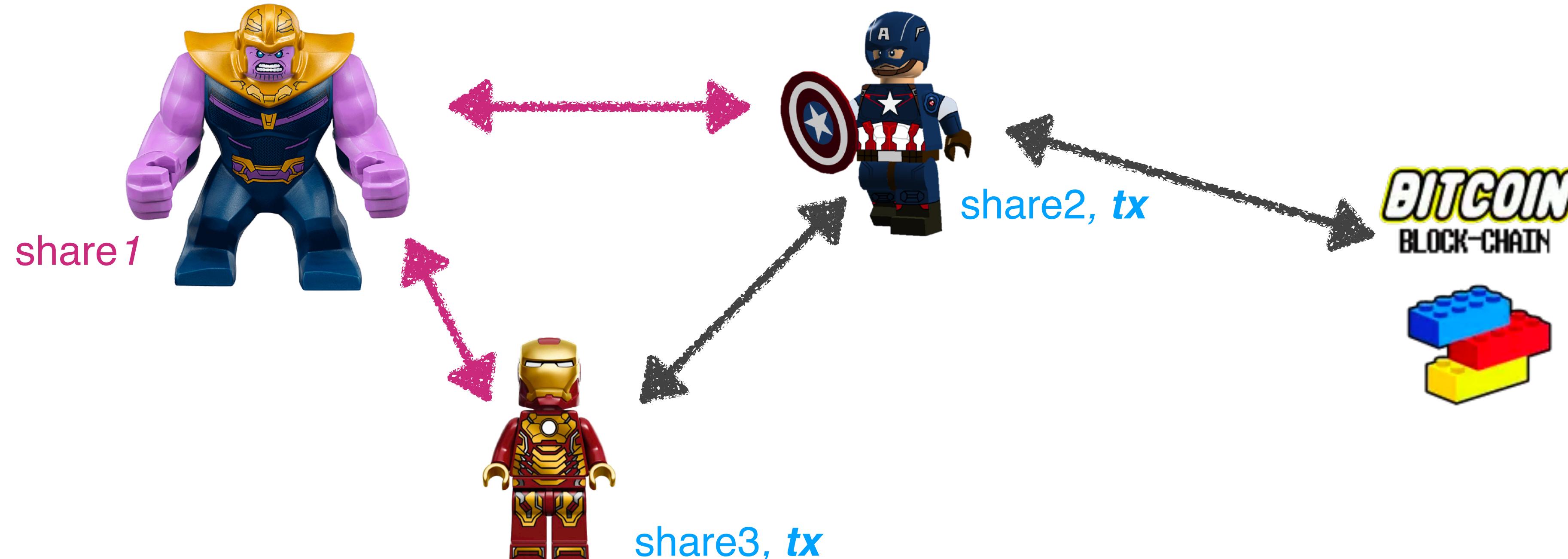


*How to efficiently manage quorum-based protocols ( $m$ -of- $n$  participants)?*

# Threshold signatures (TSS)

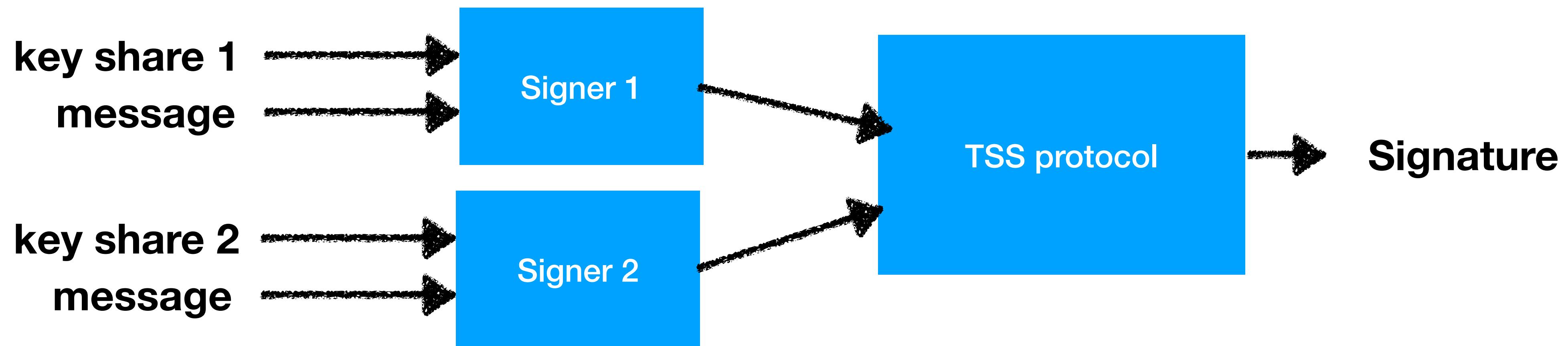
Goal: Distribute signing power among multiple parties, to prevent a single signer (or a small collusion of signers) to issue a signature

A  $(t, n)$  scheme allows of any set of  $t$  parties to sign, among  $n > t$  possible signers holding distinct shares and common parameters



# Threshold signatures (TSS)

Special case of MPC, based on research in **threshold cryptography**

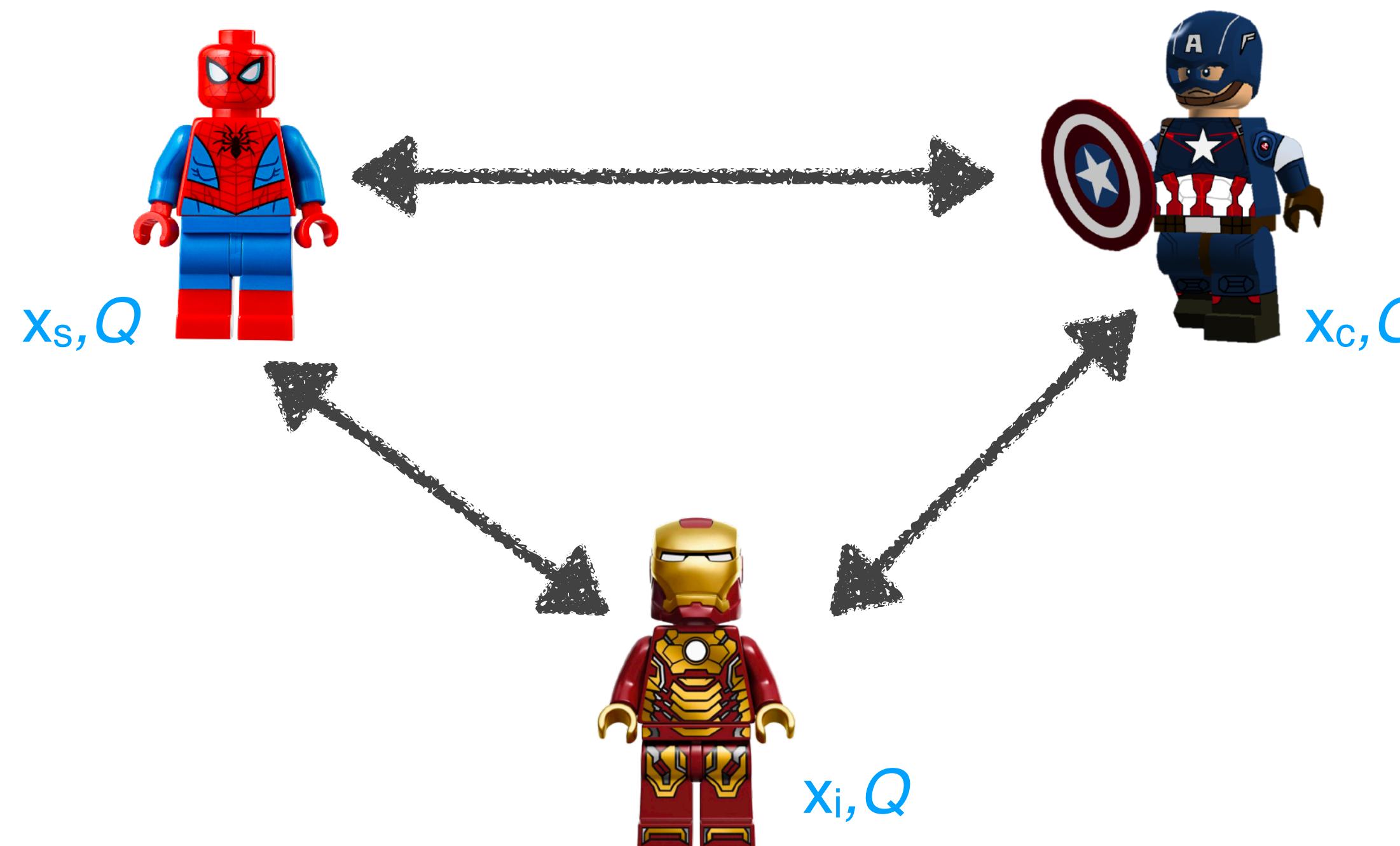


*How to generate the shared key? Trust a server then split it and share it?*

# Distributed key generation

Or how to generate keys to TSS without a single trusted dealer, by distributing the computation in a verifiable way

A **protocol**, based on agreed-upon TSS parameters



# Where are MPC and TSS used?

Common use case is **cryptocurrency exchanges**:

- Cold storage with \$100Ms stored
- Used to **distribute trust** among multiple parties/locations/infrastructures

For example, TSS may include shares on smart cards, cloud HSMs, and VMs.

MPC/TSS find use cases in software-only deployments, for example to mitigate the risk of using a mobile phone to store key share

# Crypto building blocks

## 2. A Simple $(k, n)$ Threshold Scheme

Our scheme is based on polynomial<sup>1</sup> interpolation: given  $k$  points in the 2-dimensional plane  $(x_1, y_1), \dots, (x_k, y_k)$ , with distinct  $x_i$ 's, there is one and only one polynomial  $q(x)$  of degree  $k - 1$  such that  $q(x_i) = y_i$  for all  $i$ . Without loss of generality, we can assume that the data  $D$  is (or can be made) a number. To divide it into pieces  $D_i$ , we pick a random  $k - 1$  degree polynomial  $q(x) = a_0 + a_1x + \dots + a_{k-1}x^{k-1}$  in which  $a_0 = D$ , and evaluate:

$$D_1 = q(1), \dots, D_i = q(i), \dots, D_n = q(n).$$

# Digital signatures

Signatures schemes to support are those used to **sign transactions**

Of 2 main types, using elliptic-curve crypto:

- **ECDSA**, as used in Bitcoin and Ethereum with secp256k1
- **Schnorr and EdDSA**, mainly via Ed25519 (deterministic Schnorr)  
Supports **aggregation** of keys & signatures, thanks to its linearity

Another important construction is **BLS signatures** (which use pairings)

## Compact Multi-Signatures for Smaller Blockchains

Dan Boneh<sup>1</sup>, Manu Drijvers<sup>2,3</sup>, and Gregory Neven<sup>2</sup>

<https://ia.cr/2018/483>

## Aggregate and Verifiably Encrypted Signatures from Bilinear Maps

Dan Boneh  
[dabo@cs.stanford.edu](mailto:dabo@cs.stanford.edu)

Ben Lynn  
[blynn@cs.stanford.edu](mailto:blynn@cs.stanford.edu)

Craig Gentry  
[cgentry@docomolabs-usa.com](mailto:cgentry@docomolabs-usa.com)

Hovav Shacham  
[hovav@cs.stanford.edu](mailto:hovav@cs.stanford.edu)

<https://crypto.stanford.edu/~dabo/pubs/papers/BLSmultisig.html>

# Homomorphic encryption

When  $\text{Dec}(\text{Enc}(\mathbf{M1}) \circ \text{Enc}(\mathbf{M2})) = \mathbf{M1} \otimes \mathbf{M2}$

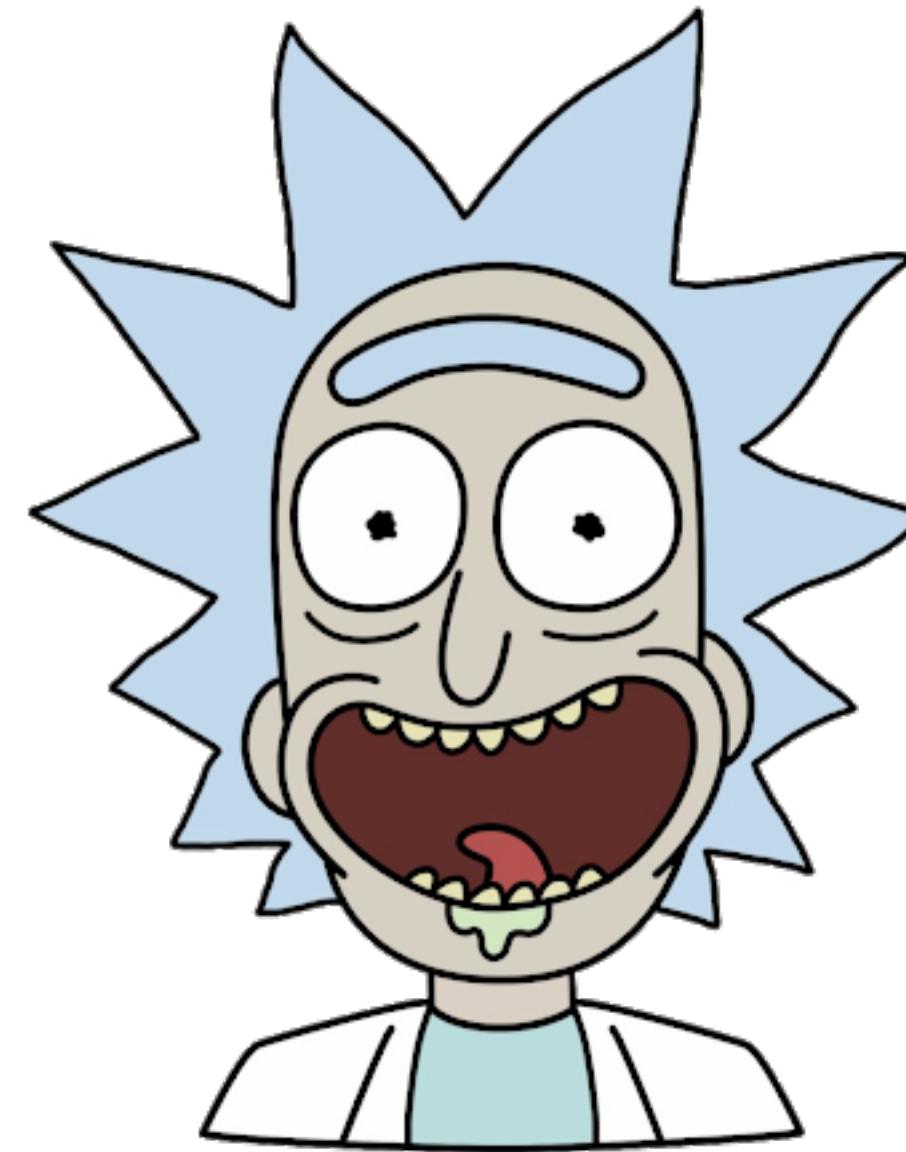
Operators  $\circ$  and  $\otimes$  can be the same operation ( $\times$  with textbook RSA),  
or distinct ones ( $\times$  and  $+$  in Paillier)

Depending on the context, a vulnerability or a feature

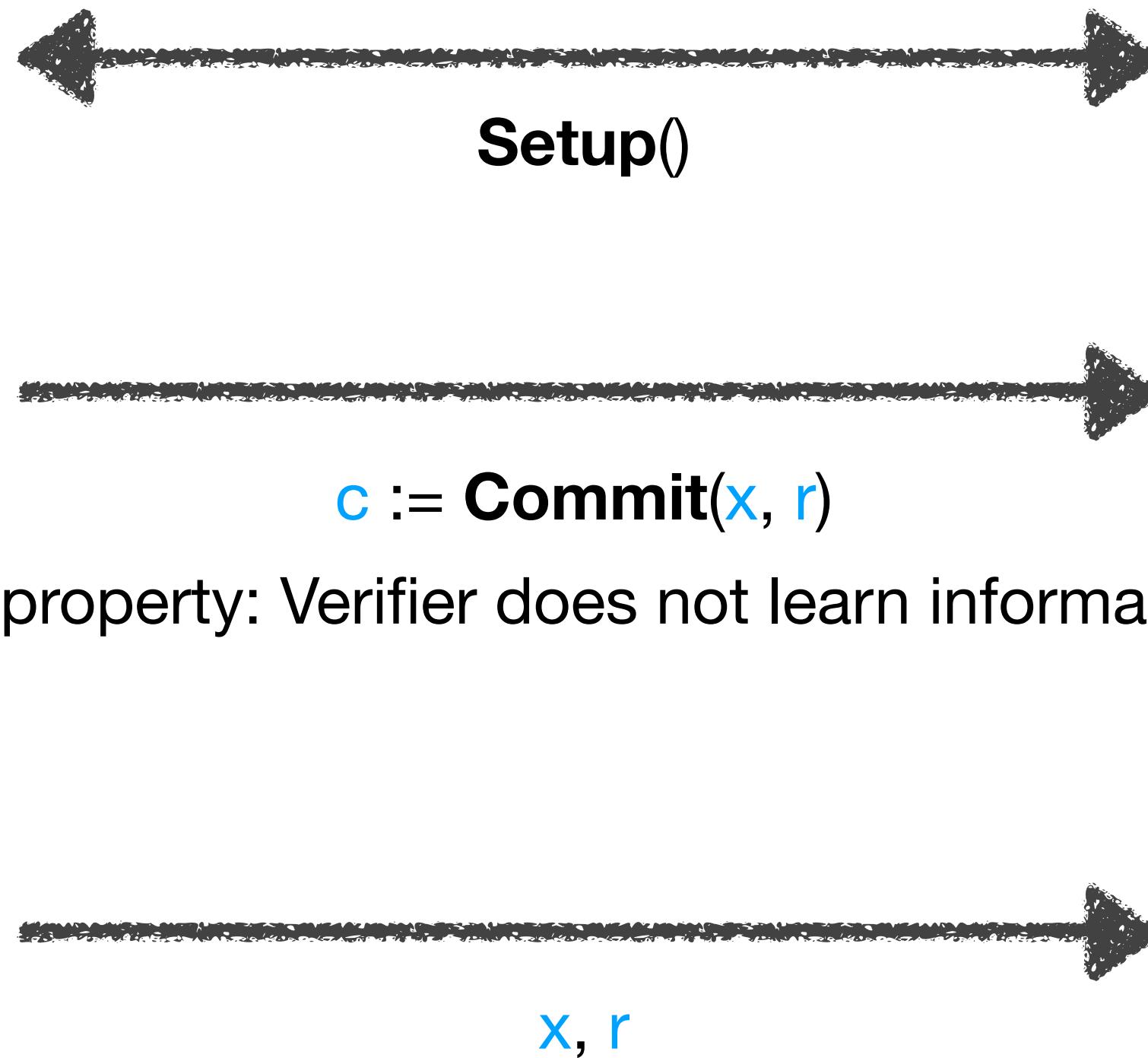
Leveraged in e-voting schemes, and in TSS constructions...

# Commitments

**Prover**



**Verifier**



**Hiding** property: Verifier does not learn information on  $x$

**Binding** property: Prover cannot reveal another value than  $x$

$\text{Verify}(x, r)$

# Threshold secret-sharing

Mainly based on **Shamir's scheme**

Uses polynomial interpolation to reconstruct a secret from its shares, while preventing recovery with fewer shares than required

Programming  
Techniques

R. Rivest  
Editor

## How to Share a Secret

Adi Shamir  
Massachusetts Institute of Technology

**Verifiable** secret sharing (**VSS**): participants get a cryptographic proof that the right secret was recovered, protecting against malicious dealers/ participants

A common VSS scheme is **Feldman's**, which uses homomorphic encryption

A Practical Scheme for Non-interactive Verifiable Secret Sharing

Paul Feldman

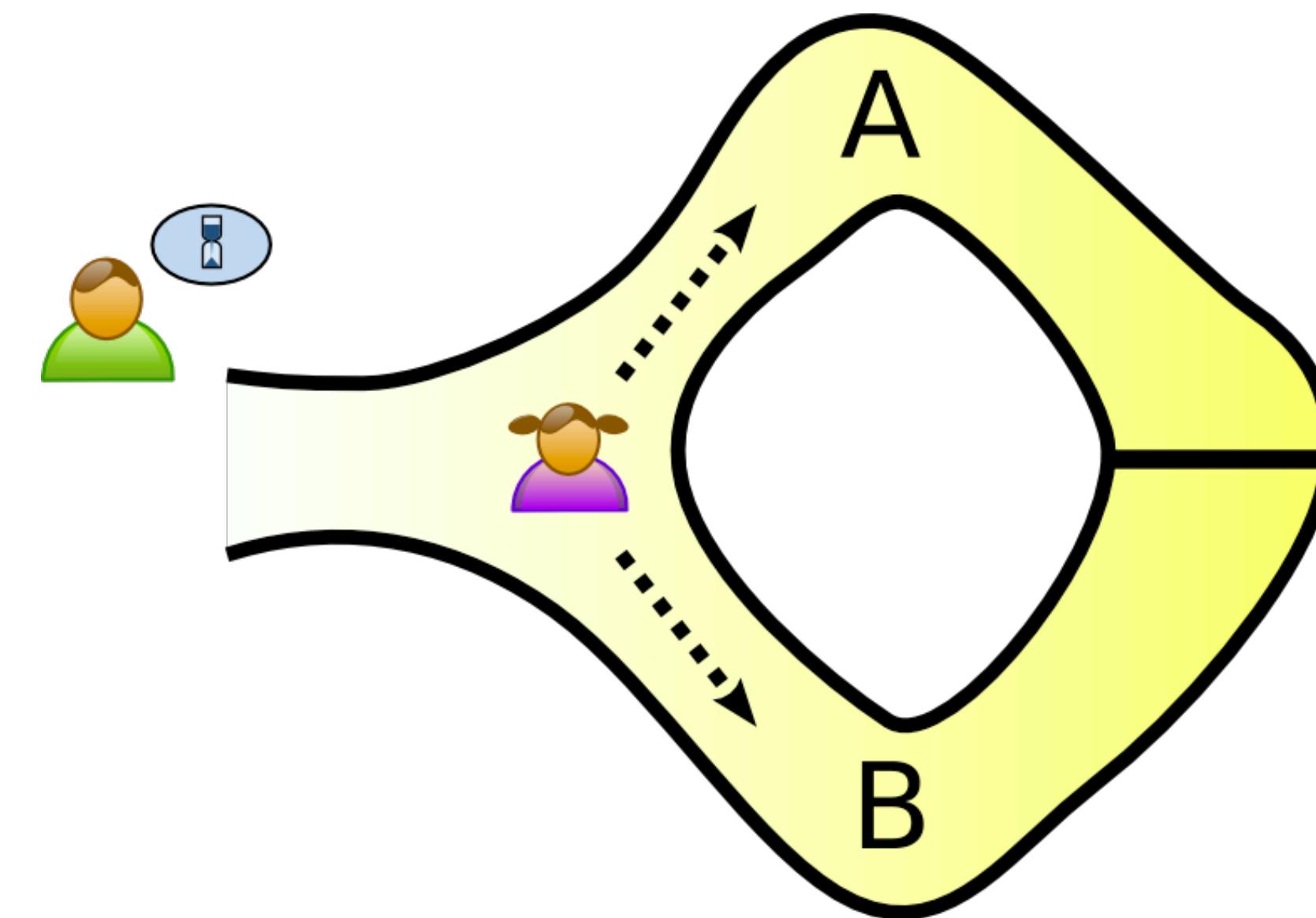
# Zero-knowledge proofs

**Protocol** where a **prover convinces a verifier** that they know some mathematical statement (for example, a solution to the discrete log problem) without revealing any info on the statement (zero-knowledge)

**Completeness:** A prover should be able to convince a verifier if the statement is true

**Soundness:** A prover should not be able to convince a verifier if the statement is false

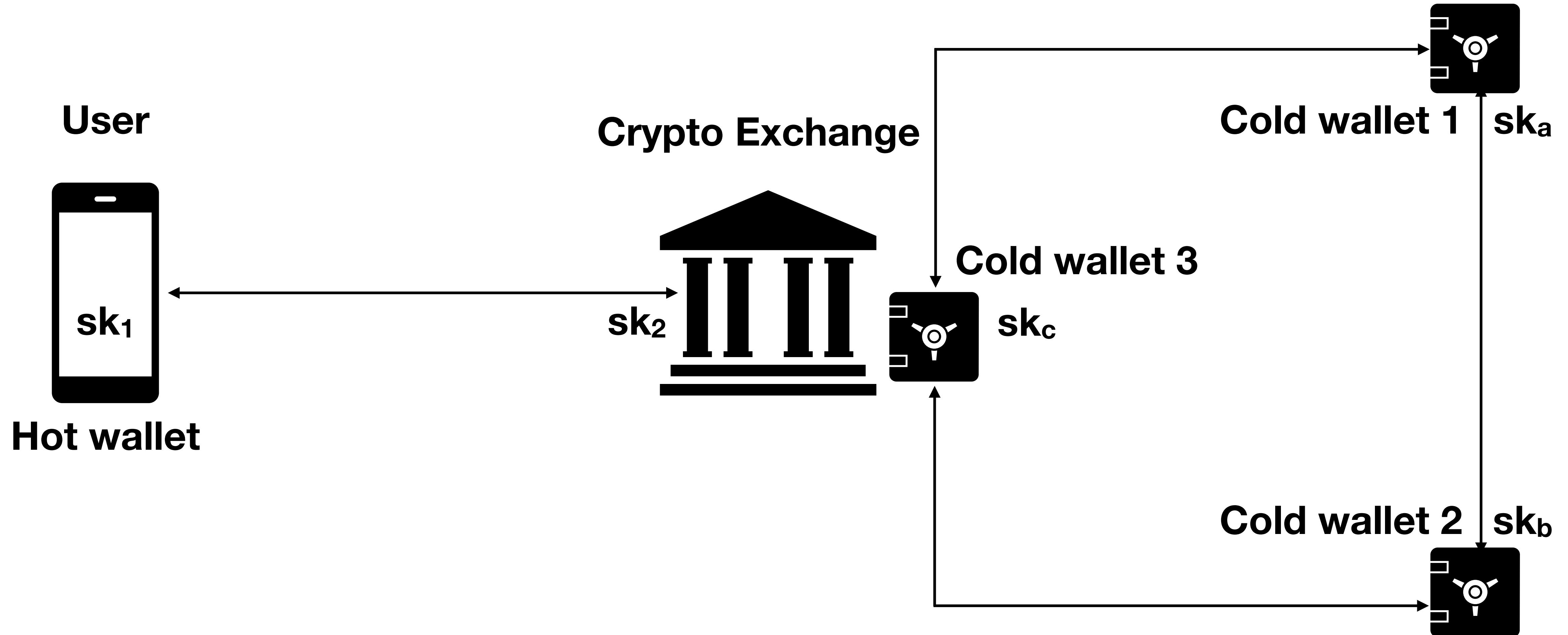
***Non-Interactive Zero-Knowledge* (NIZK):**  
Not really a protocol, just a single data blob



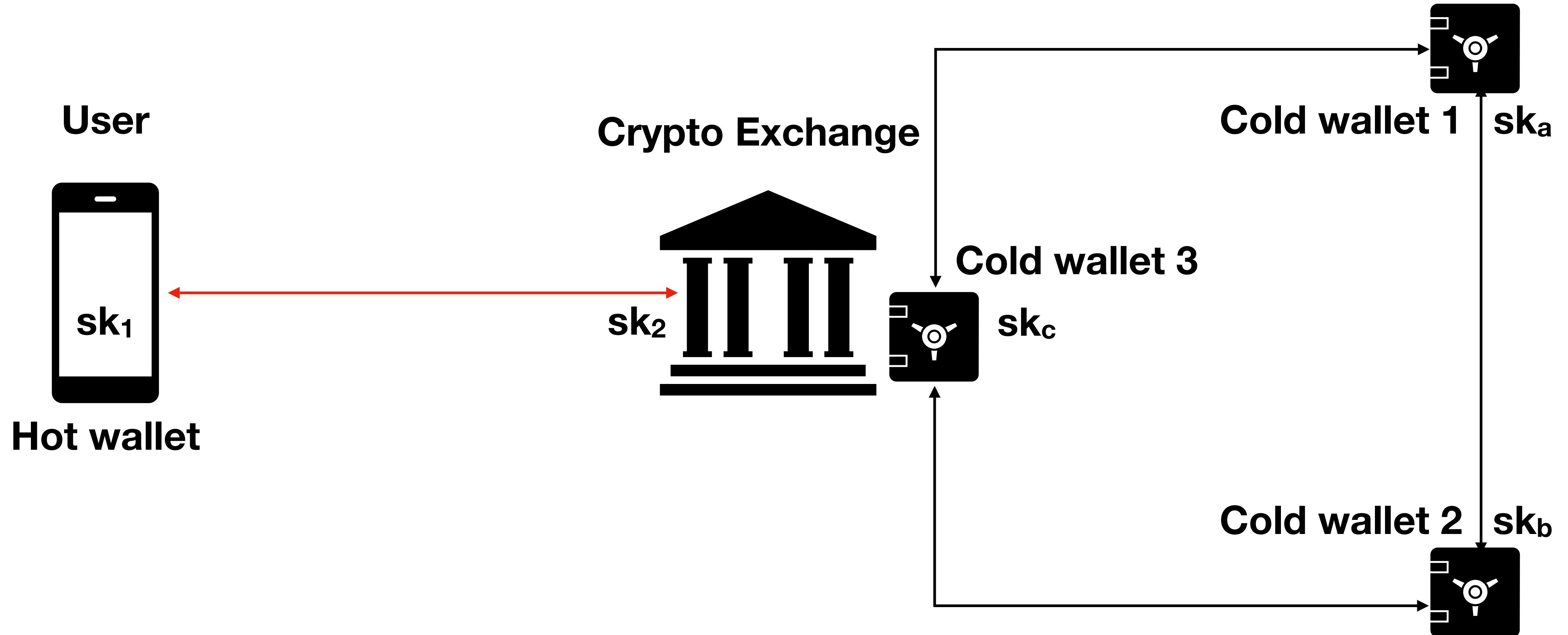
# New attacks



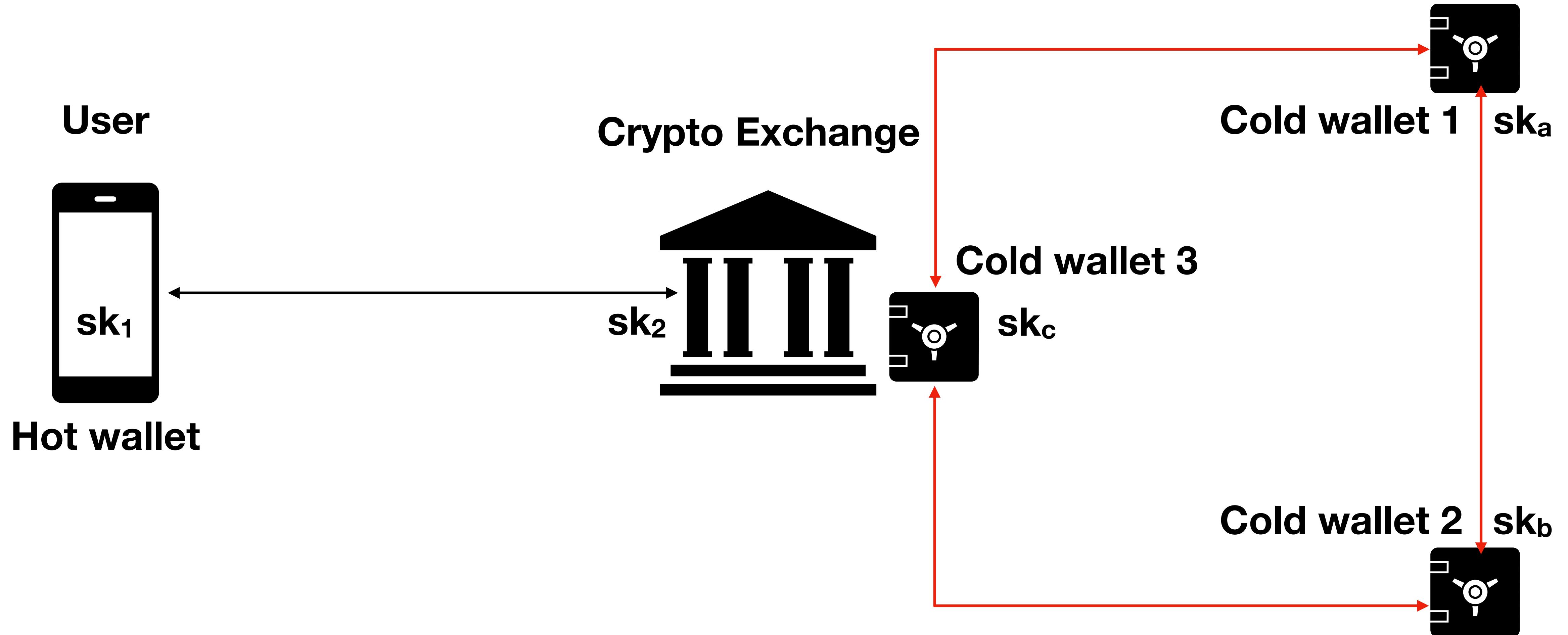
# Setup



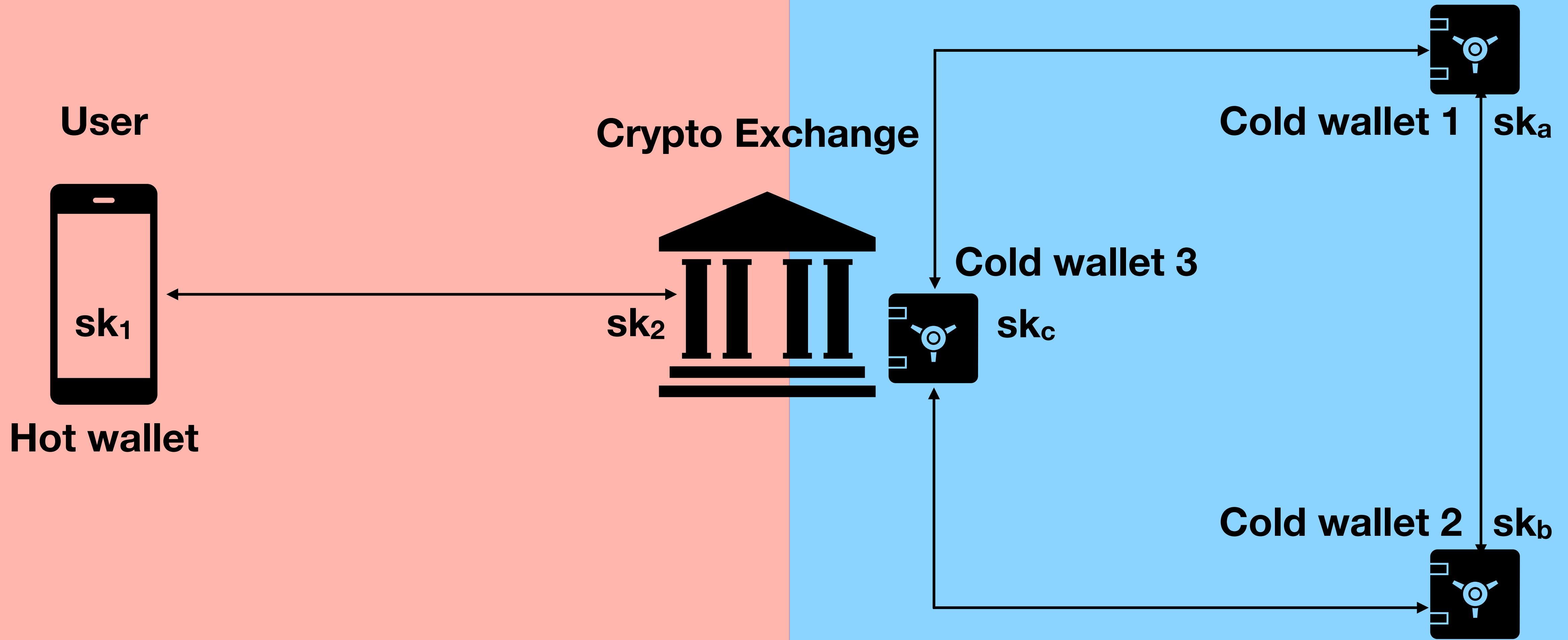
# Setup



# Setup

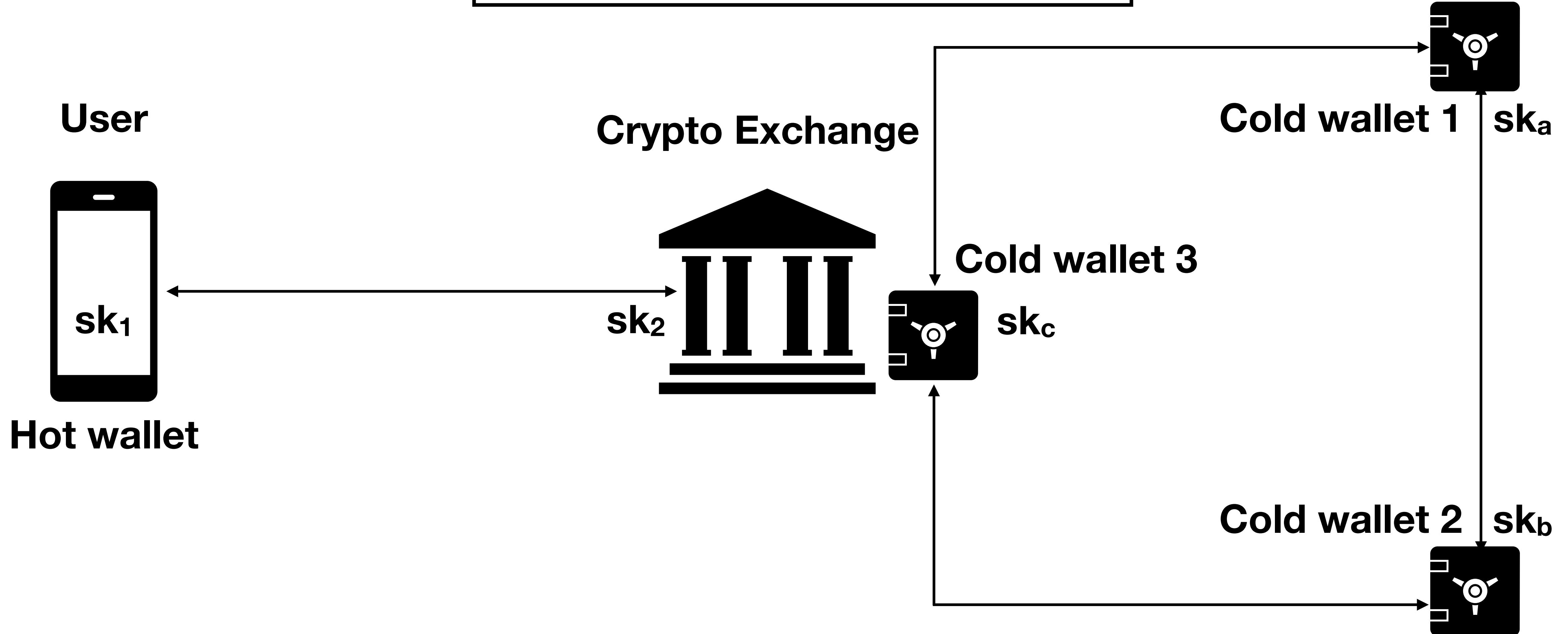


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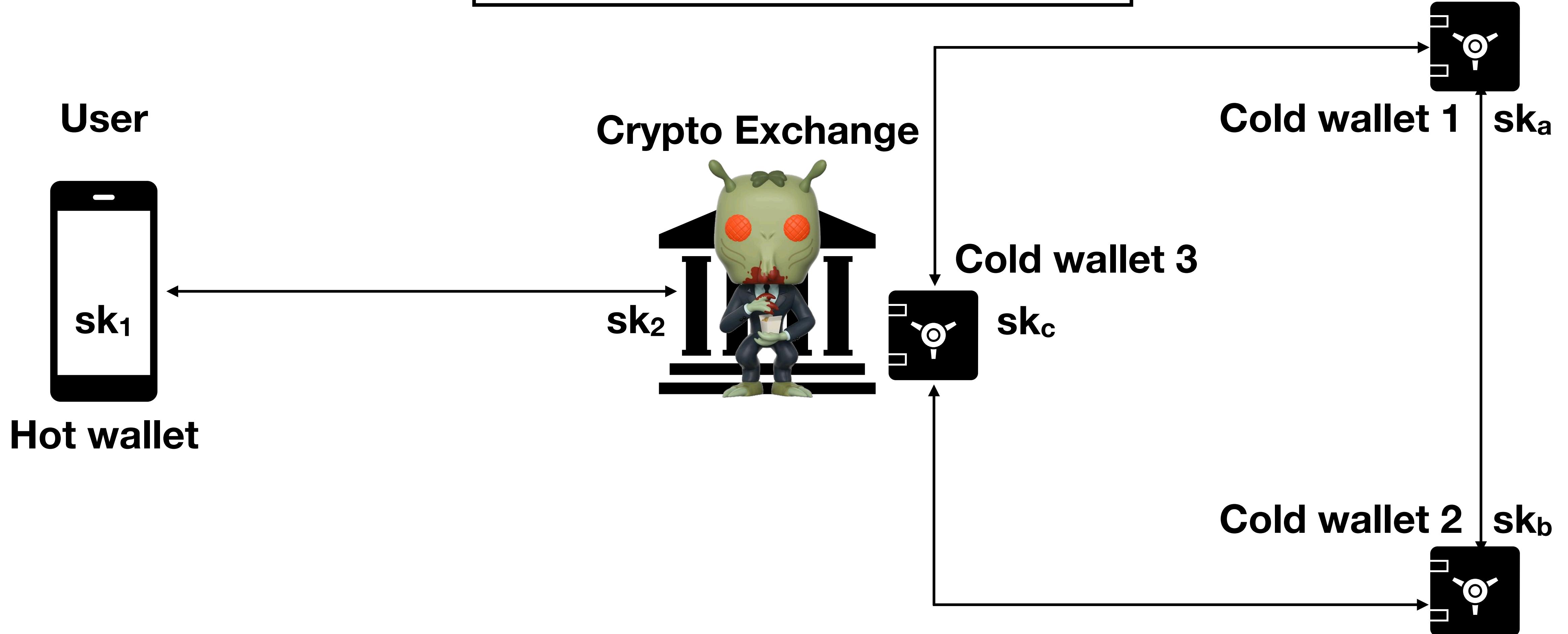
# Attacker Model

TSS prevents Single Point of Failure



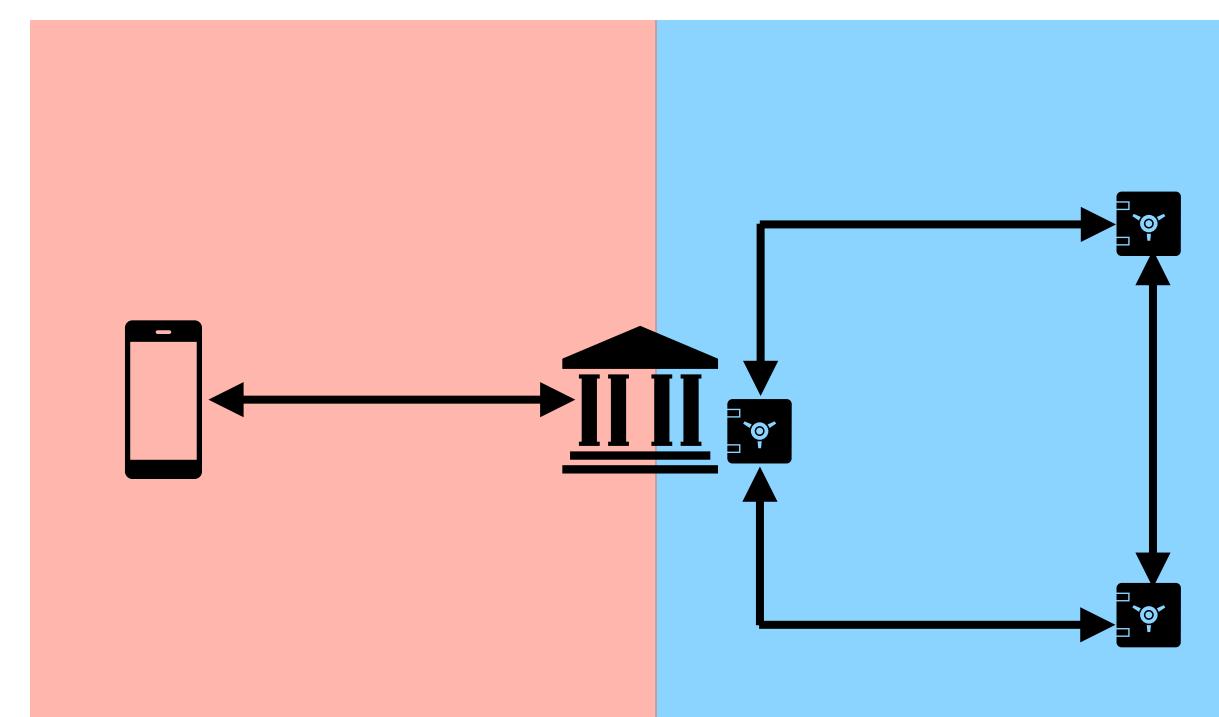
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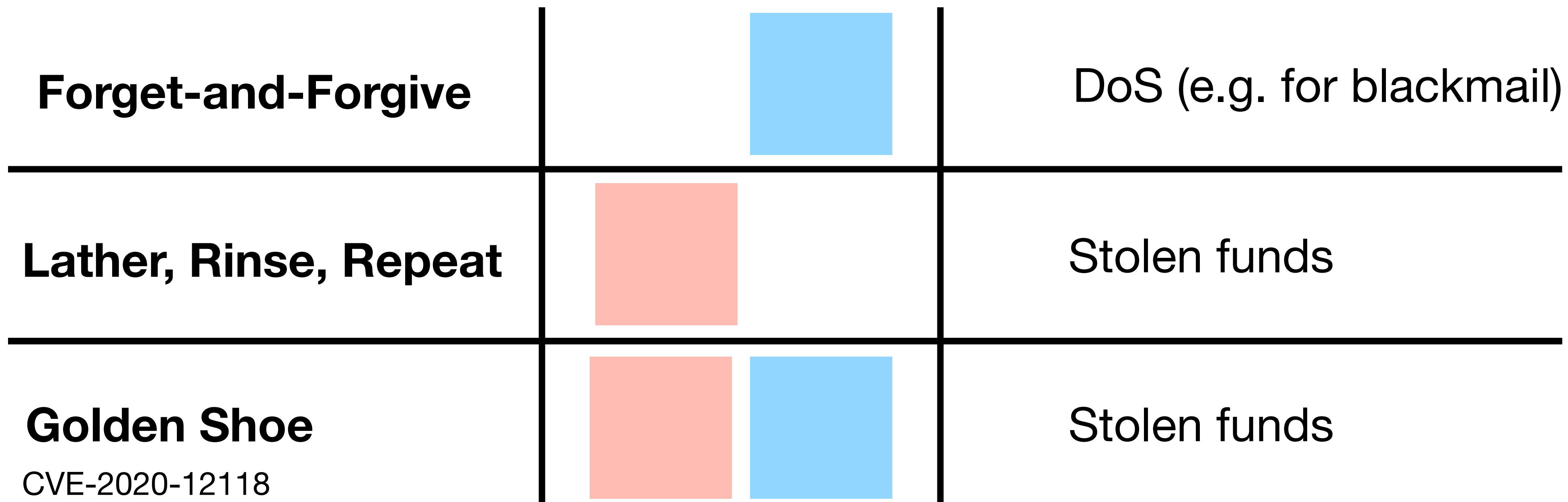


# Our Attacks

<b>Forget-and-Forgive</b>			DoS (e.g. for blackmail)
<b>Lather, Rinse, Repeat</b>			Stolen funds
<b>Golden Shoe</b>			Stolen funds

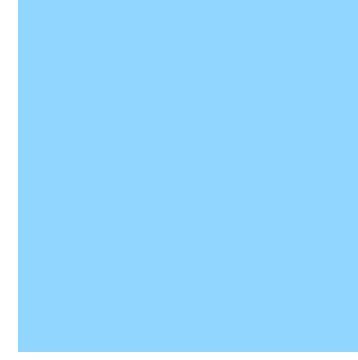


# Our attacks



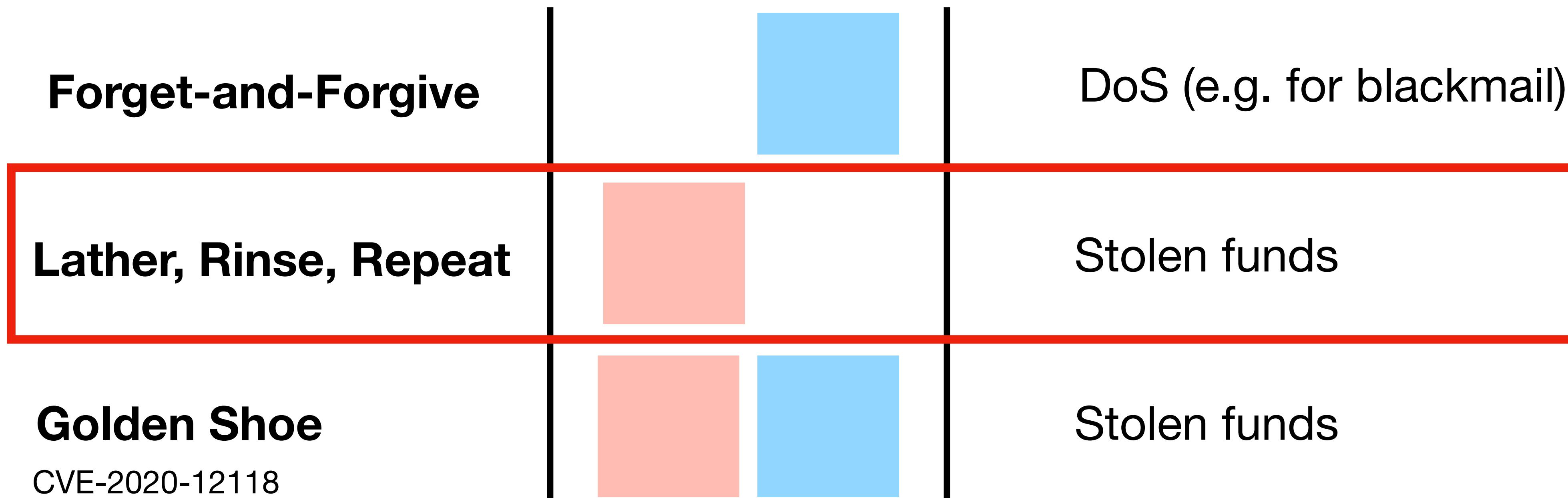
All responsibly disclosed

# Our attacks

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<b>Golden Shoe</b> CVE-2020-12118			Stolen funds

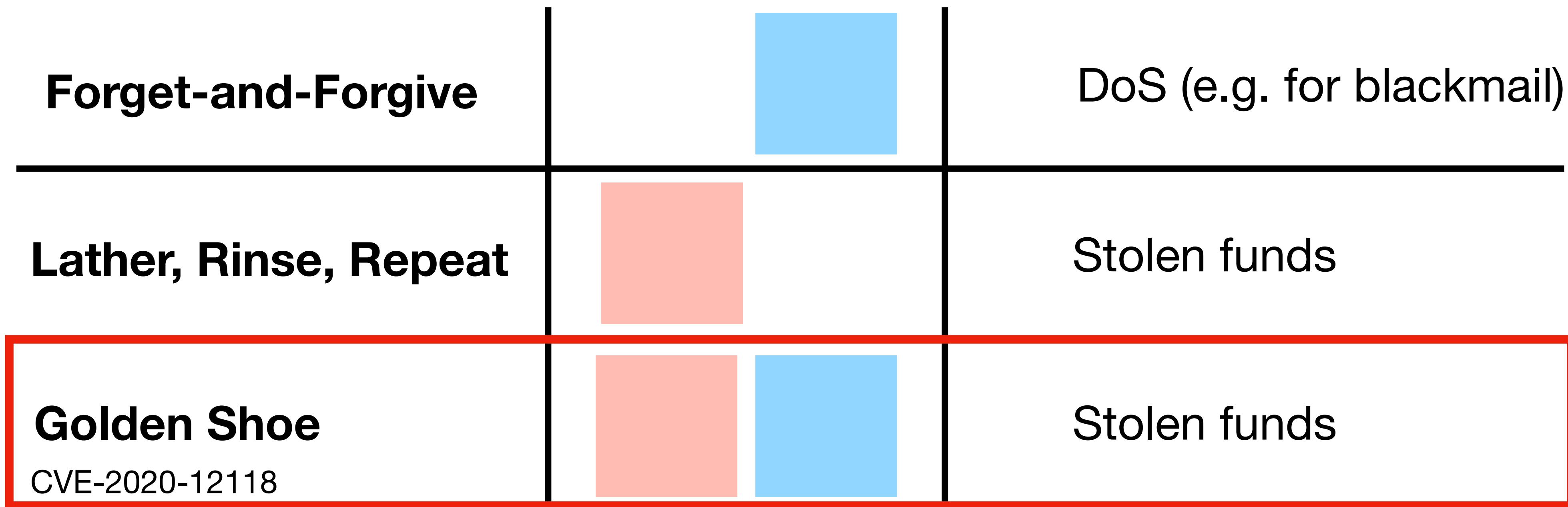
All responsibly disclosed

# Our attacks



All responsibly disclosed

# Our attacks



All responsibly disclosed

# Attacks taxonomy

	Forget-and-Forgive	Lather, Rinse, Repeat	Golden Shoe
Interactive – multiple rounds of communication between multiple end points			
Use of non-standard/cutting edge crypto primitives			
Each step must be checked for correctness by all participants			

# Attacks taxonomy

	Forget-and-Forgive	Lather, Rinse, Repeat	Golden Shoe
Interactive – multiple rounds of communication between multiple end points	🔥		🔥
Use of non-standard/cutting edge crypto primitives		🔥	🔥
Each step must be checked for correctness by all participants		🔥	🔥

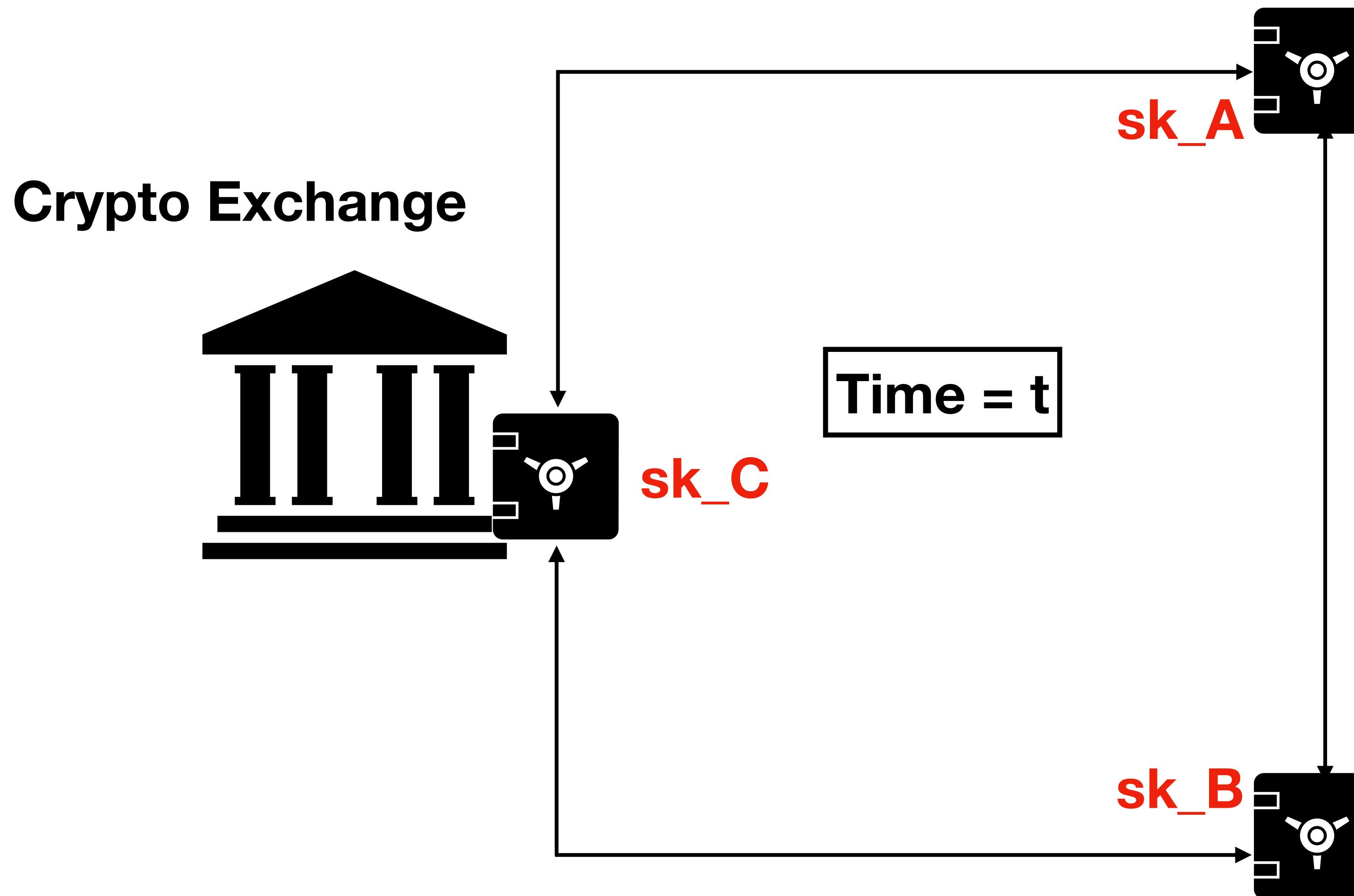
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	Forget-and-Forgive	Lather, Rinse, Repeat	Golden Shoe
Interactive – multiple rounds of communication between multiple end points	🔥		🔥
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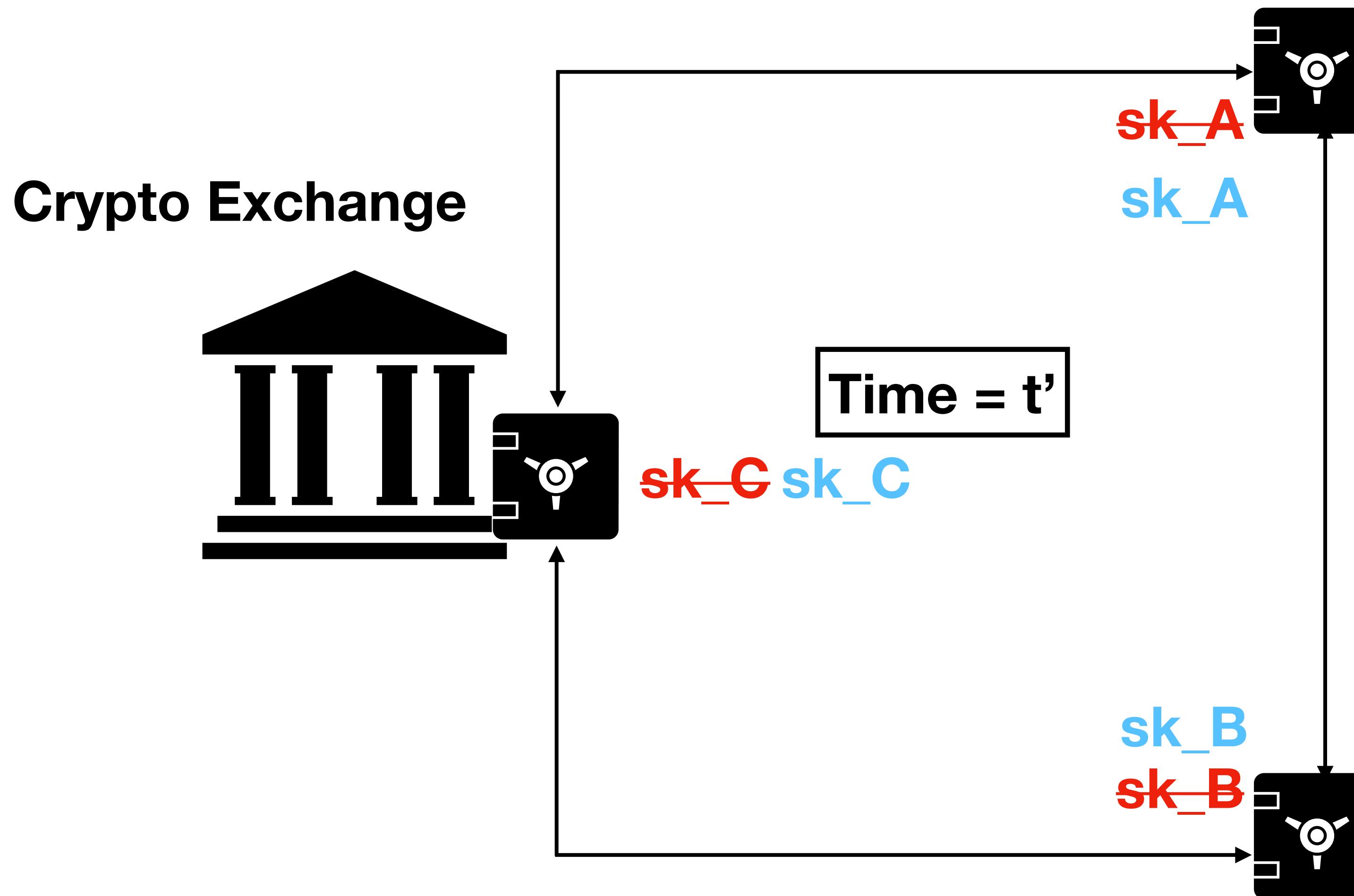
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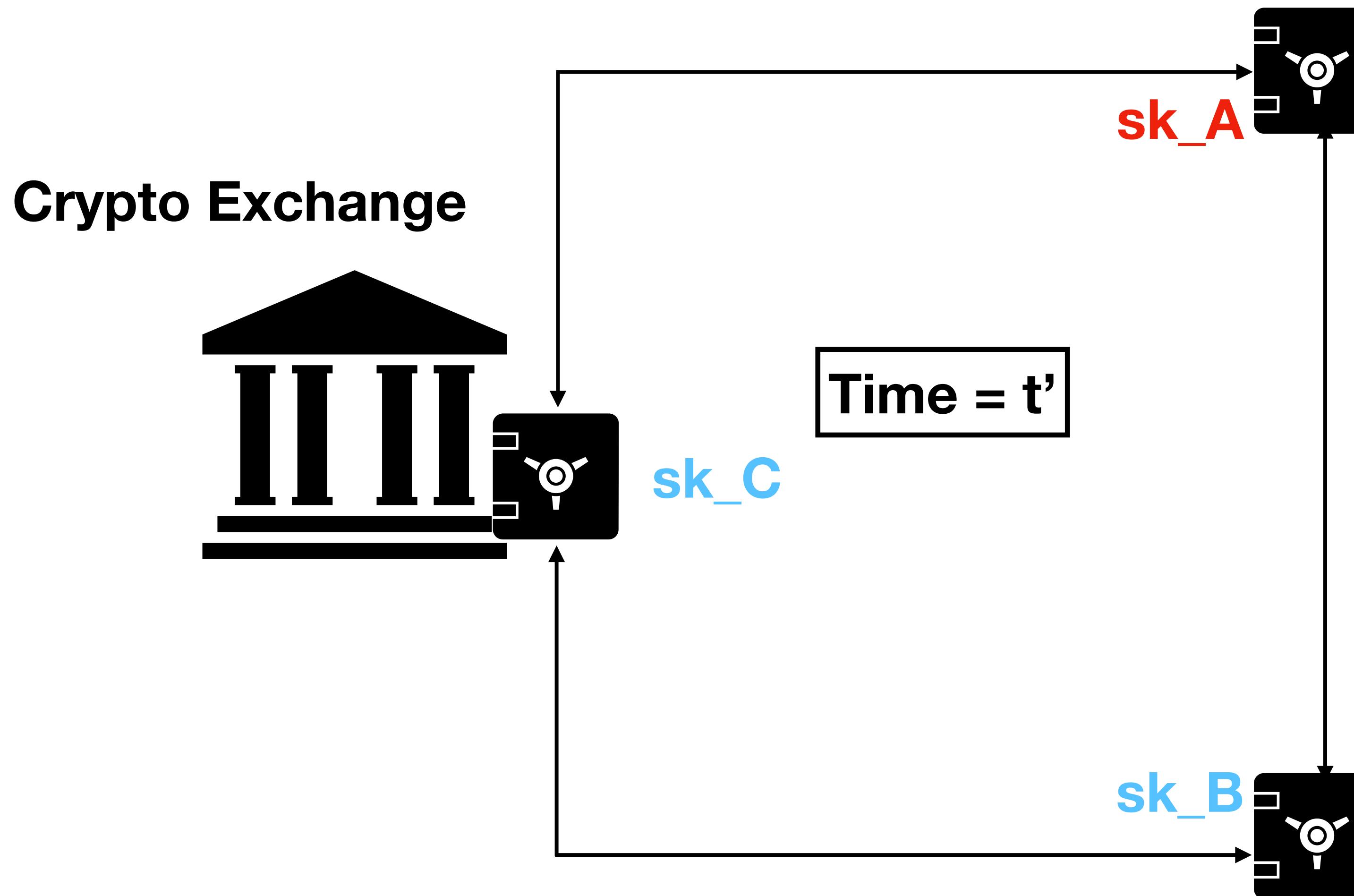
# Forget-and-Forgive



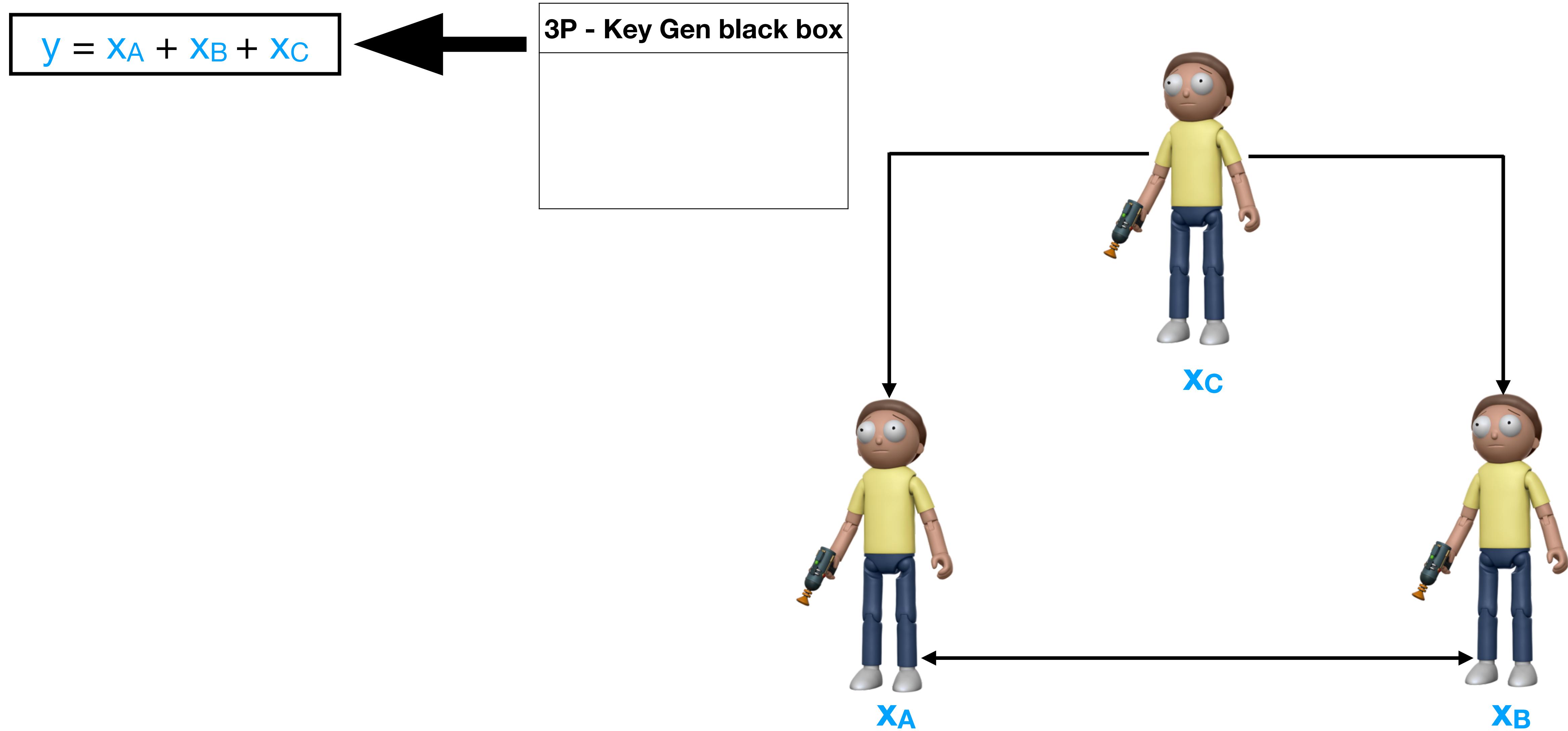
# Forget-and-Forgive



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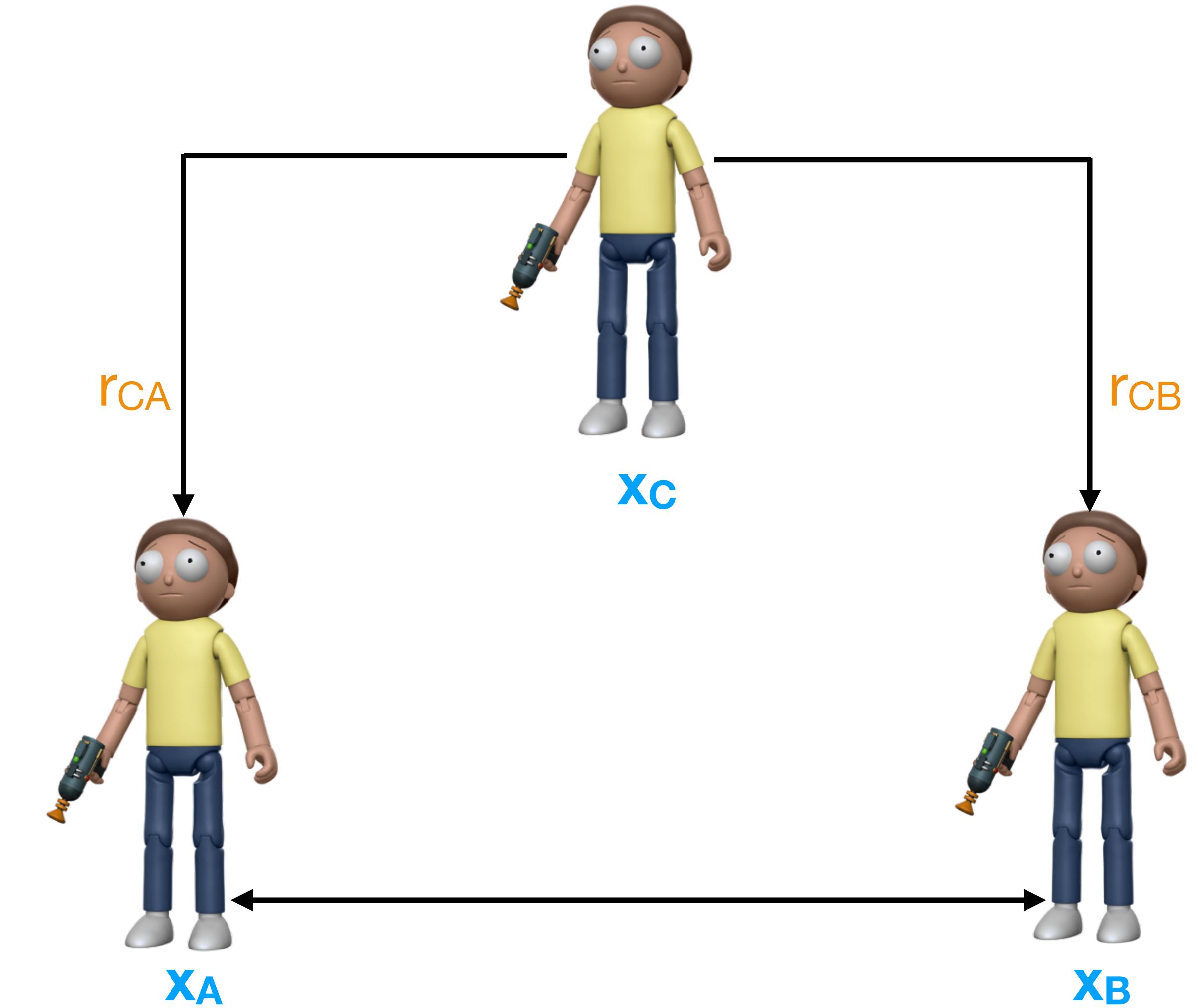
# Forget-and-Forgive



# Forget-and-Forgive

$$y = X_A + X_B + X_C$$

$$r_{CA} + r_{CB} = 0$$



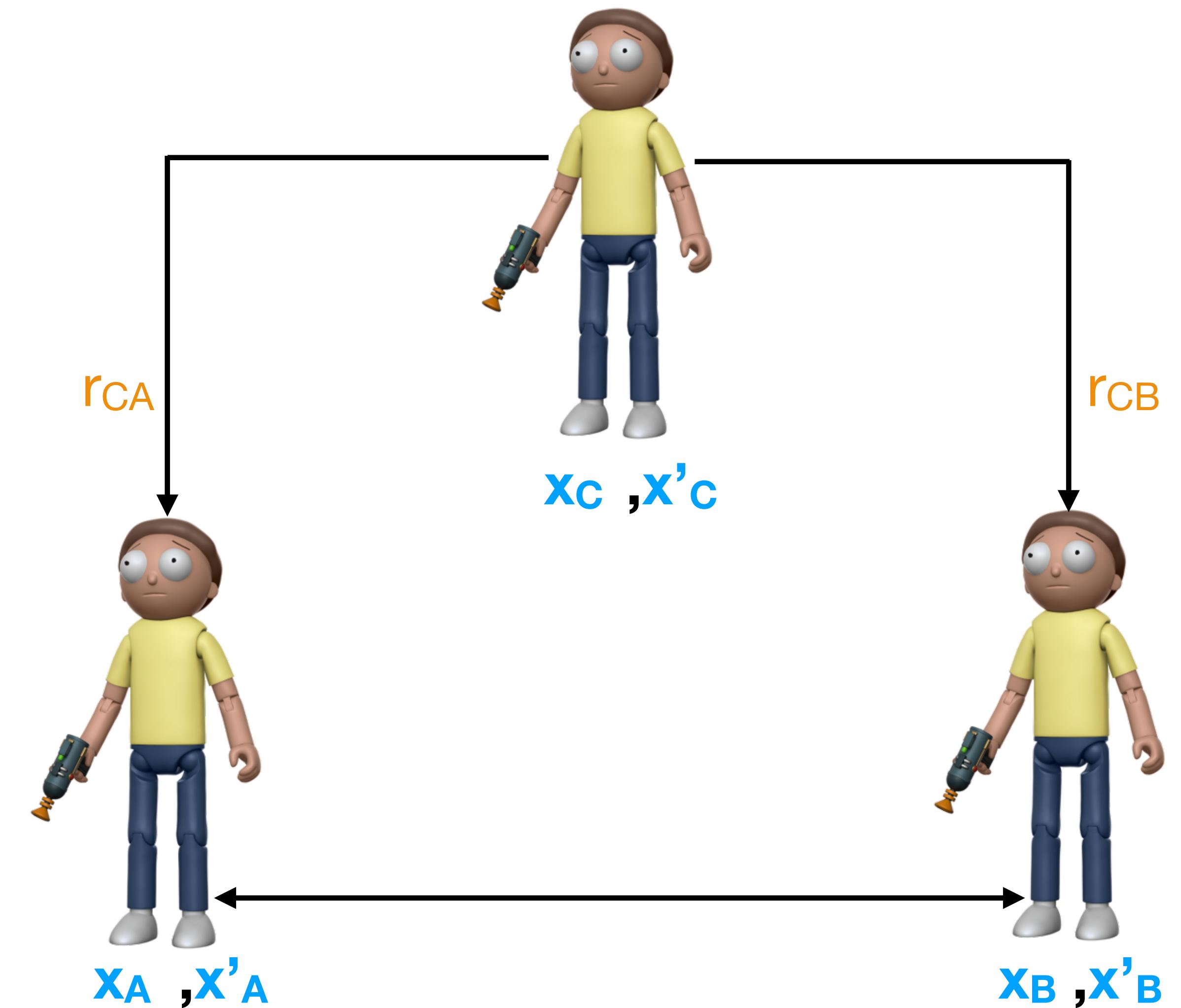
# Forget-and-Forgive

$$y = X_A + X_B + X_C$$

$$r_{CA} + r_{CB} = 0$$

$$X'_A = X_A + r_{CA}, X'_B = X_B + r_{CB}, X'_C = X_C$$

$$y' = y$$



# Forget-and-Forgive

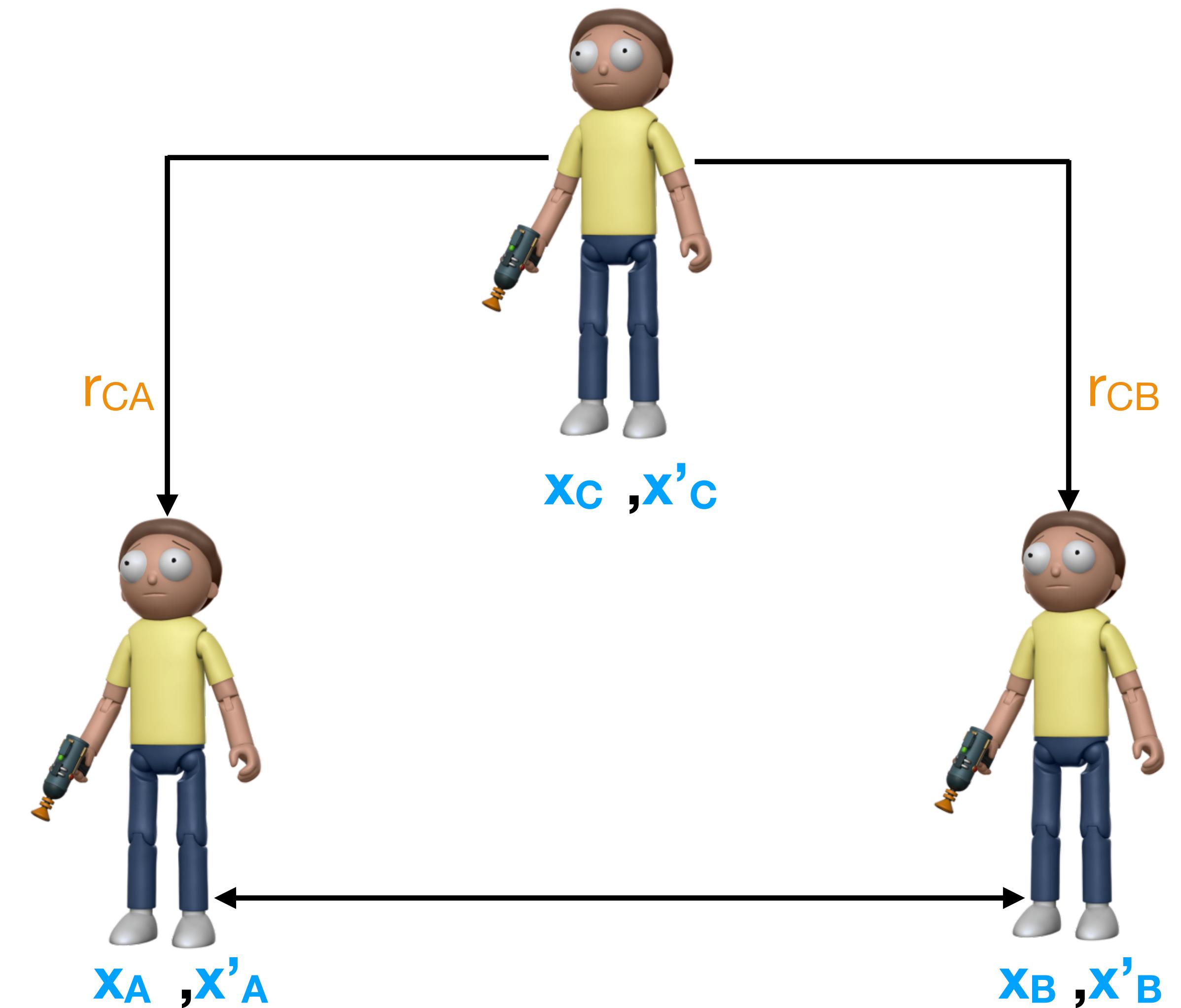
$$y = X_A + X_B + X_C$$

$$r_{CA} + r_{CB} = 0$$

$$X'_A = X_A + r_{CA}, X'_B = X_B + r_{CB}, X'_C = X_C$$

$$y' = y$$

Done ?



# Forget-and-Forgive

$$y = X_A + X_B + X_C$$

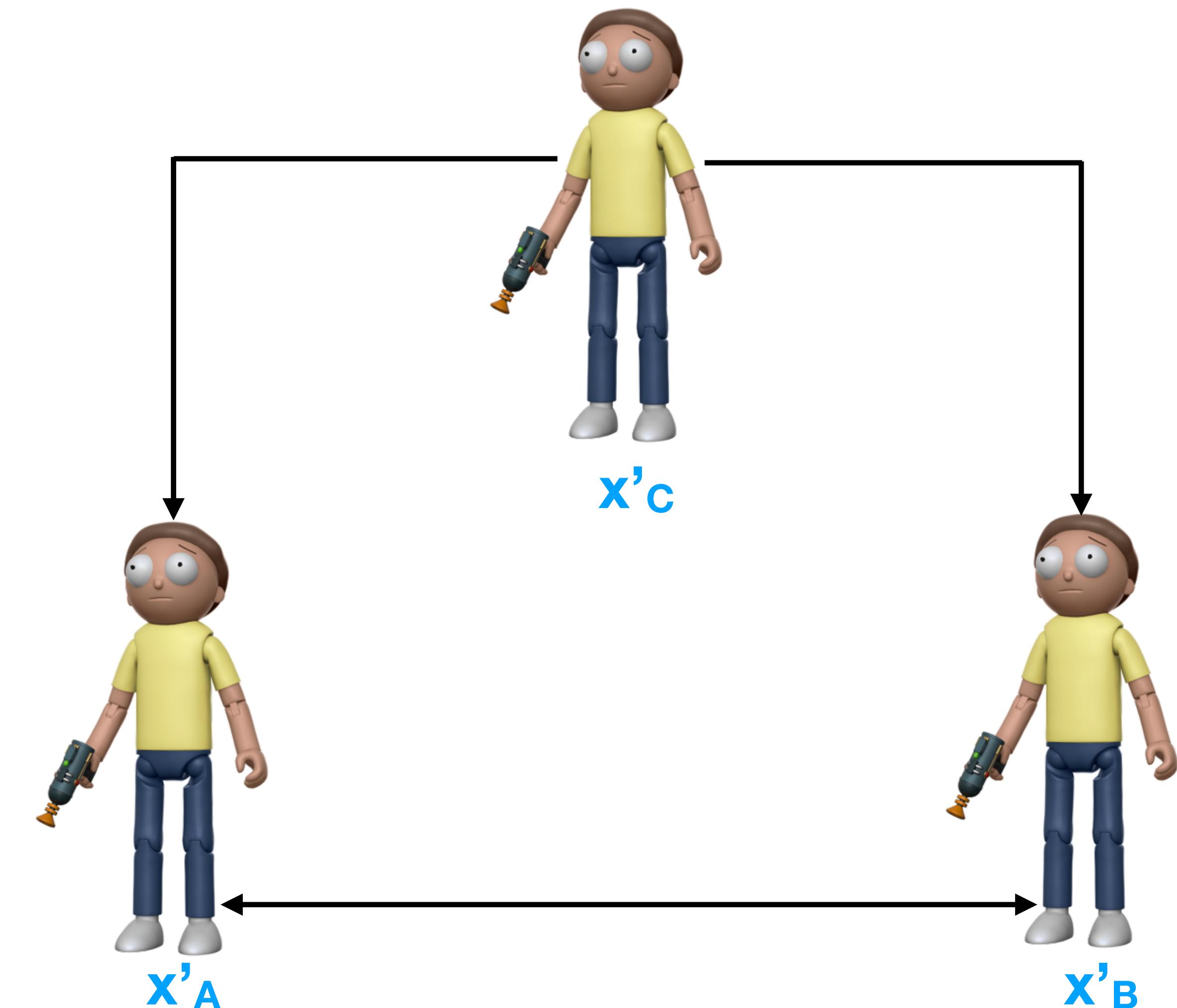
$$r_{CA} + r_{CB} = 0$$

$$X'_A = X_A + r_{CA}, X'_B = X_B + r_{CB}, X'_C = X_C$$

$$y' = y$$

Done ?

Delete  $X_A, X_B, X_C$



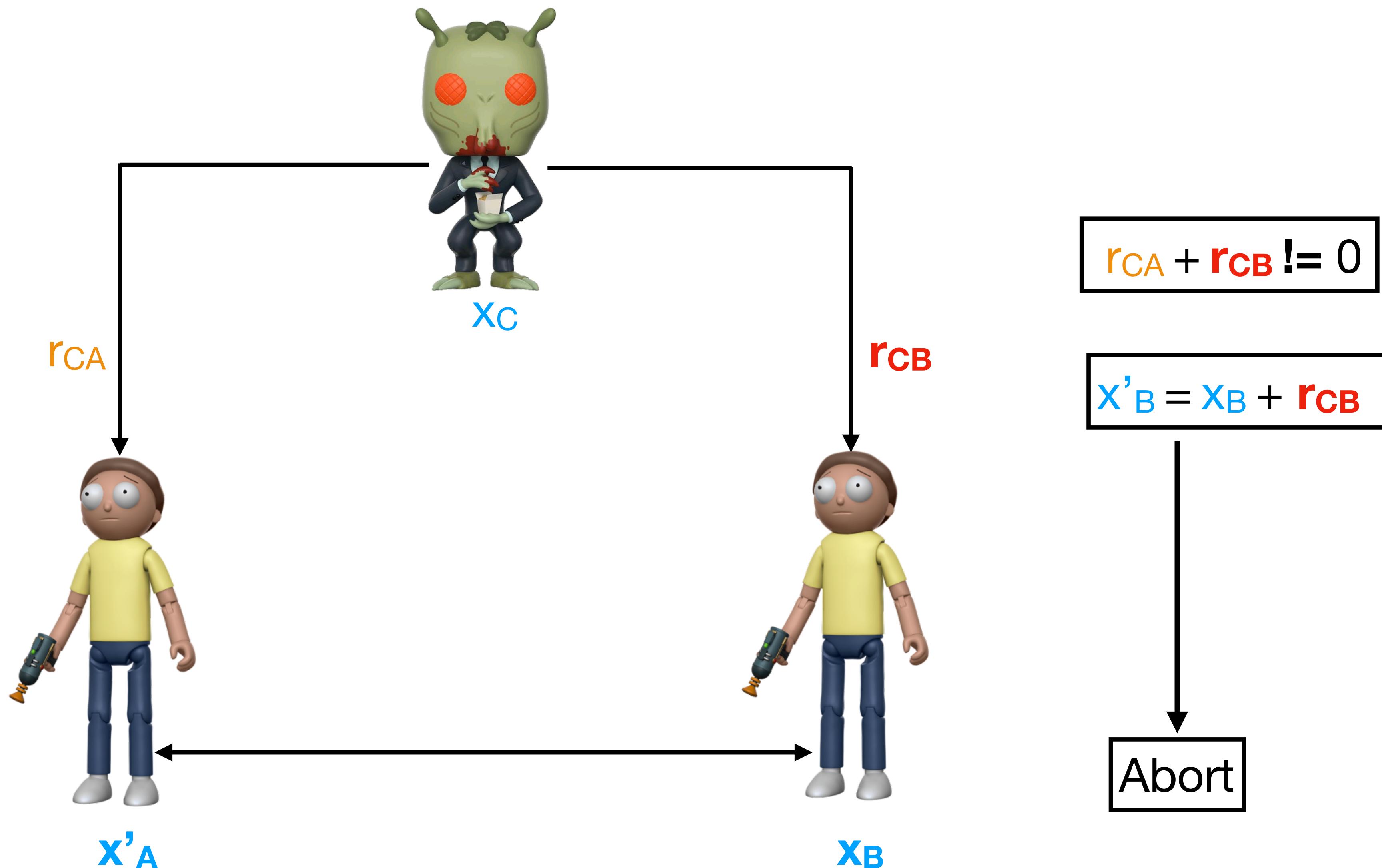
# Forget-and-Forgive

$$y = X_A + X_B + X_C$$

$$\mathbf{r}_{\text{CA}} + \mathbf{r}_{\text{CB}} = 0$$

$$x'_A = x_A + r_{CA}$$

# Delete XA



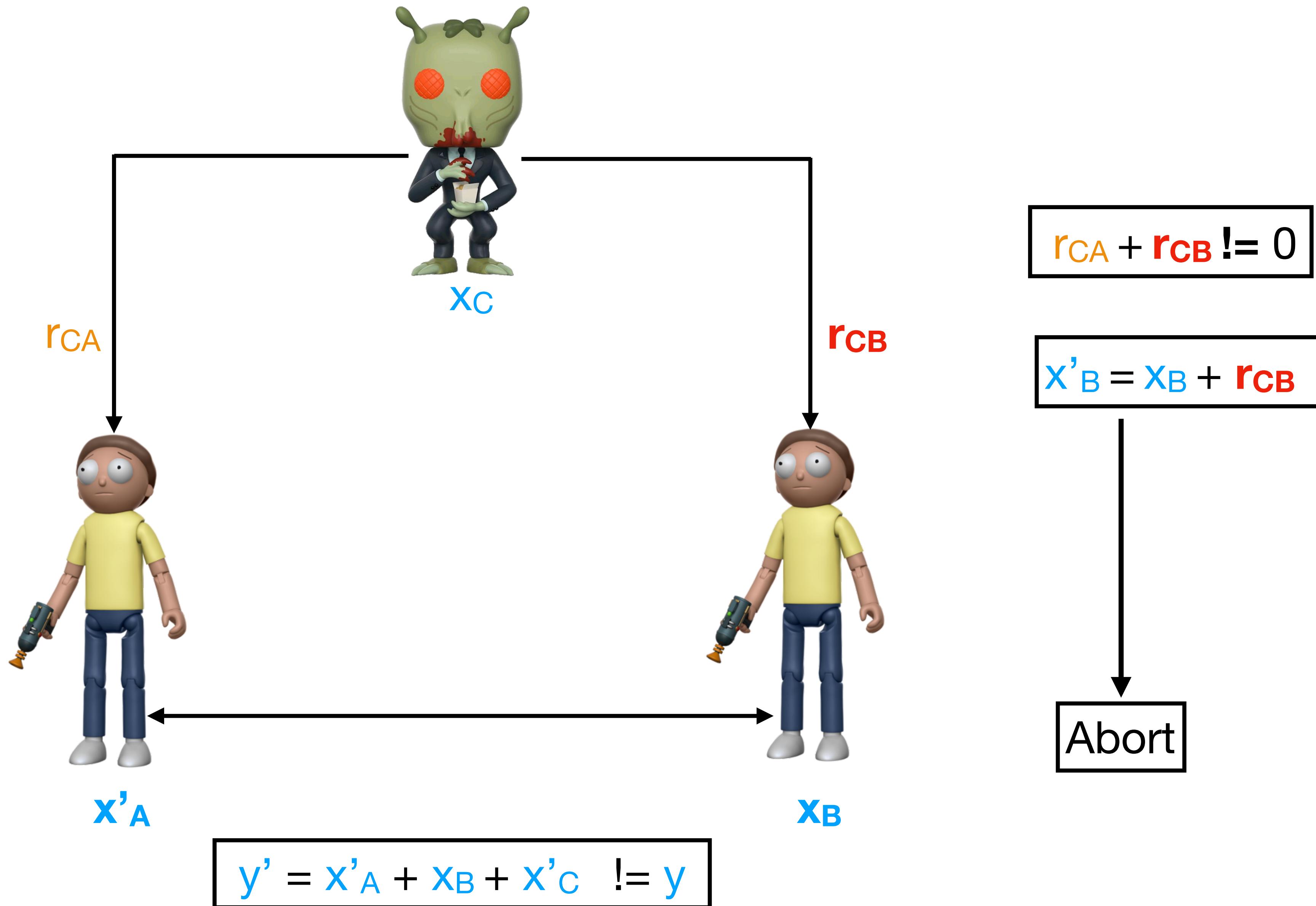
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$$y = X_A + X_B + X_C$$

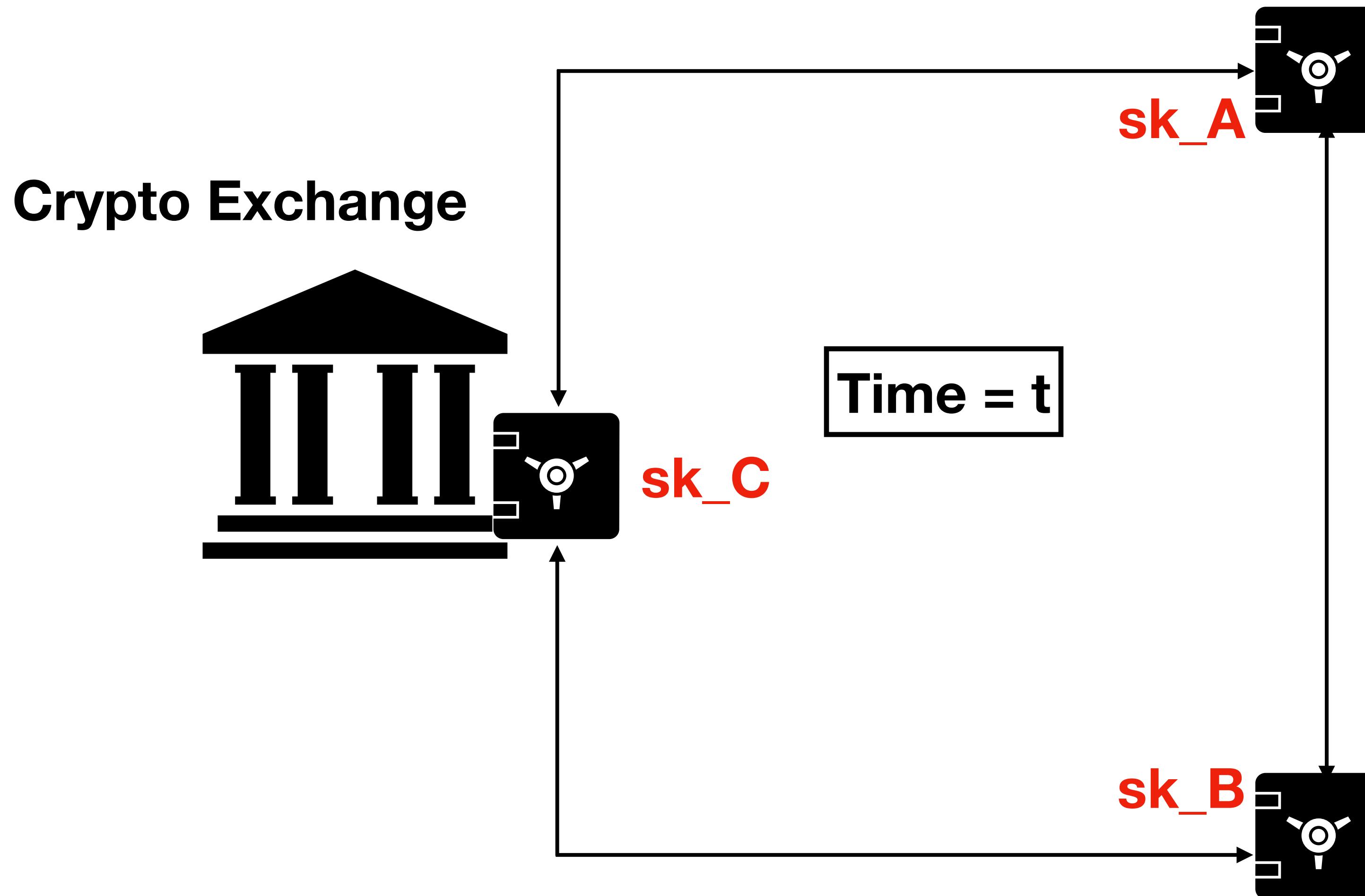
$$r_{CA} + r_{CB} = 0$$

$$X'_A = X_A + r_{CA}$$

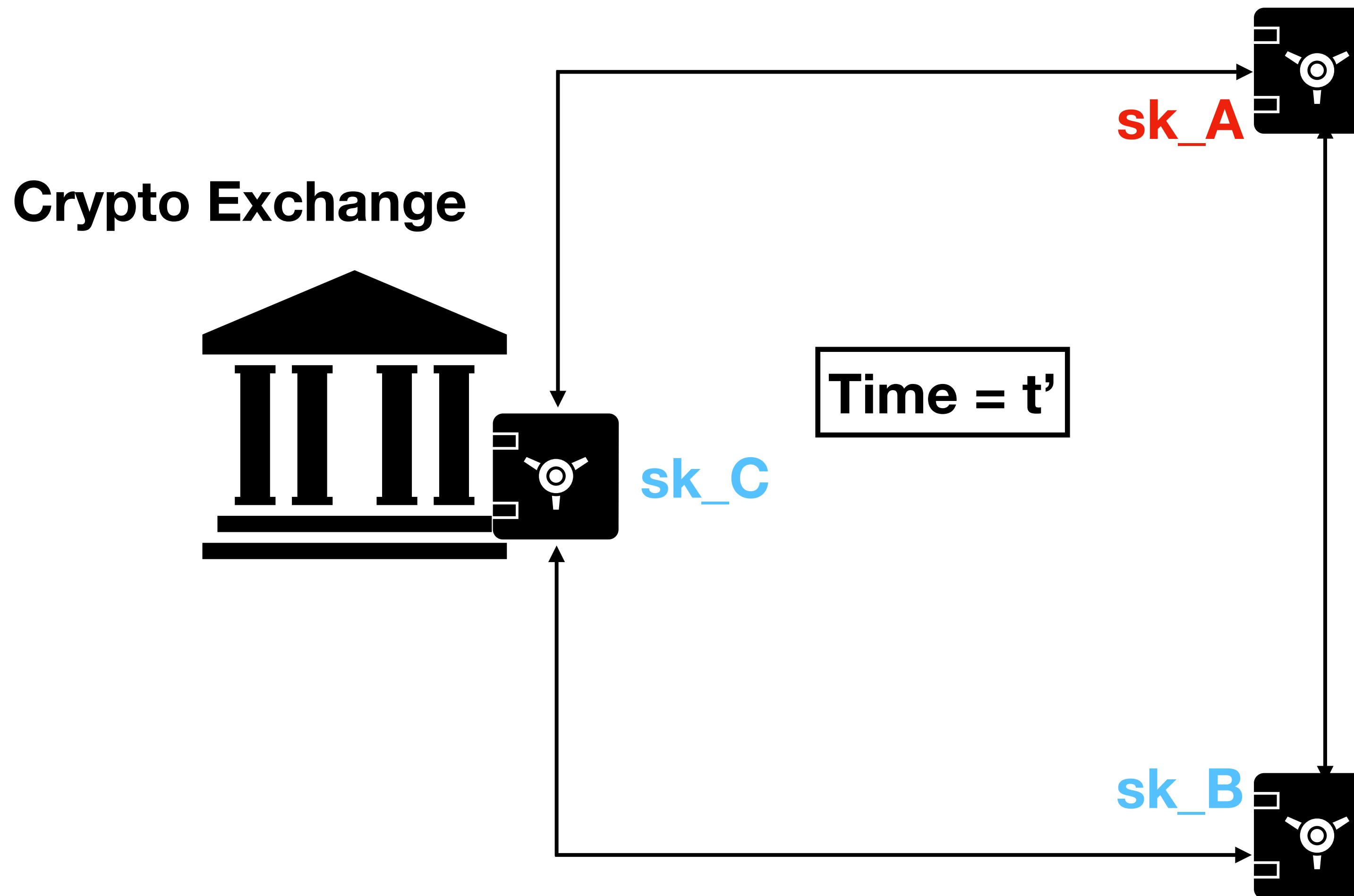
Delete  $X_A$



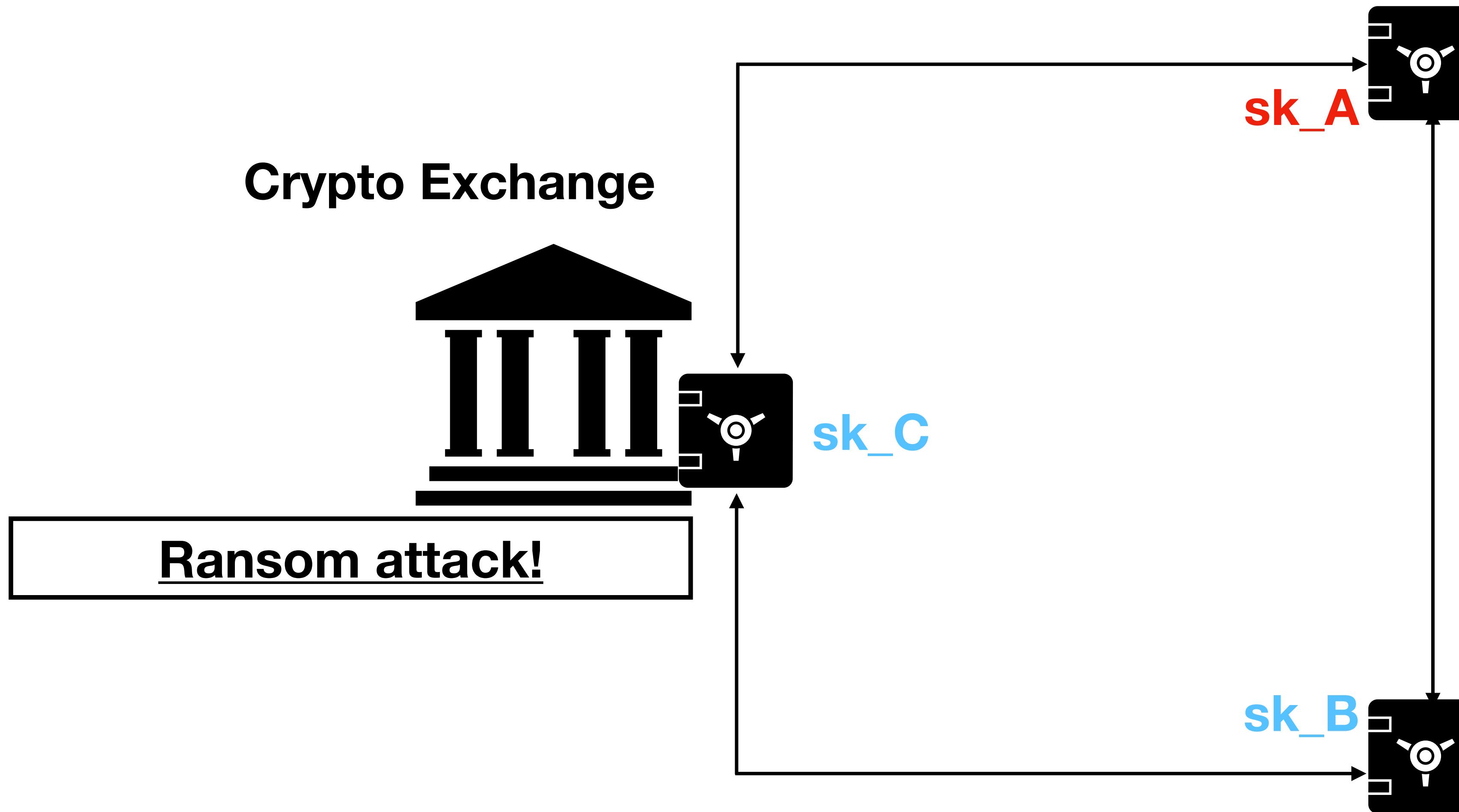
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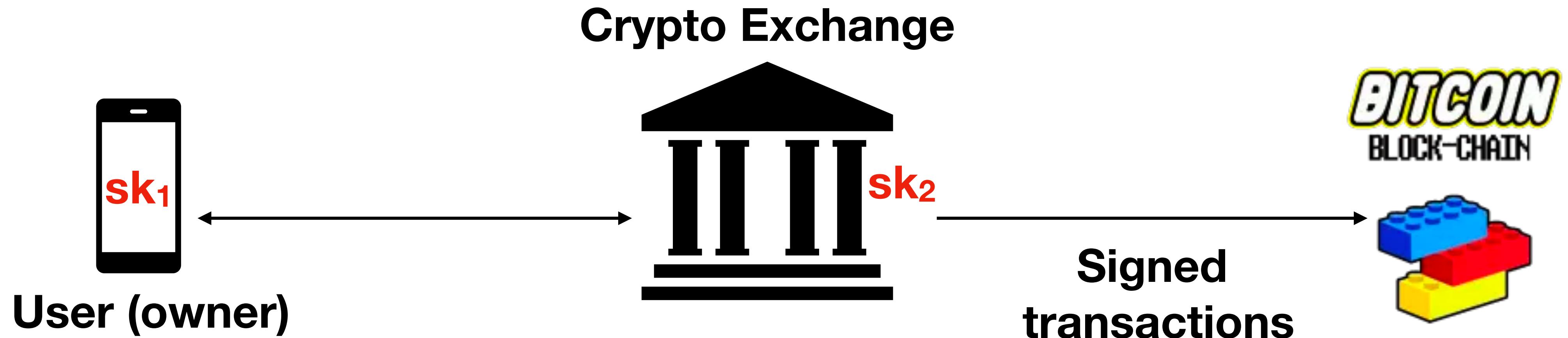
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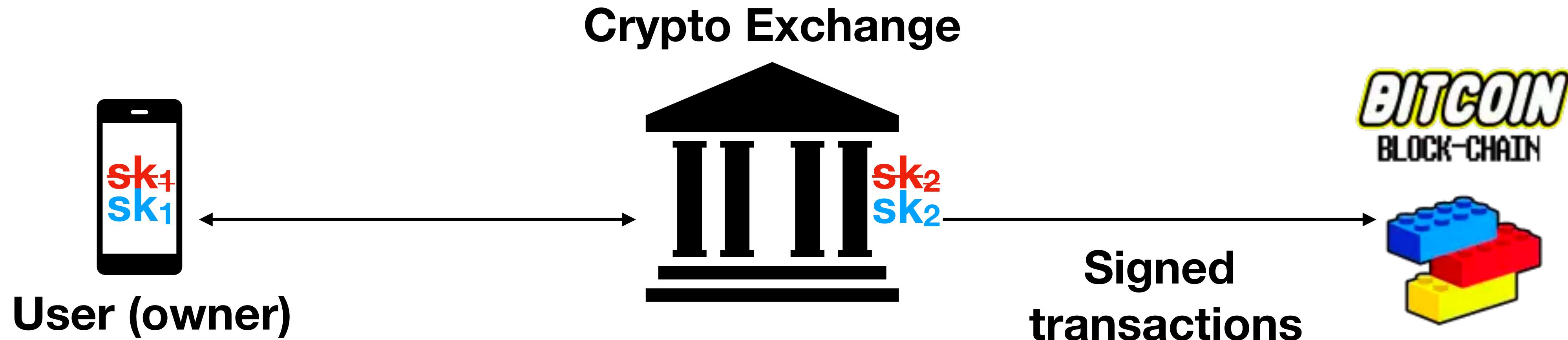
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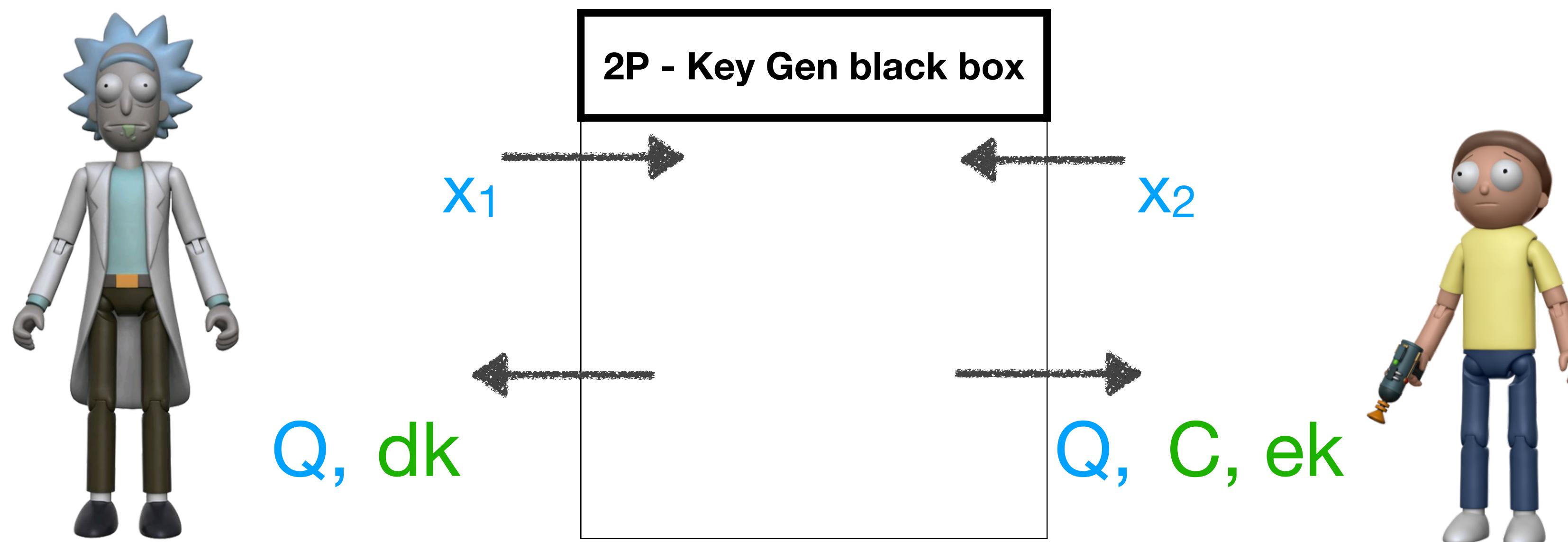
# Lather, Rinse, Repeat



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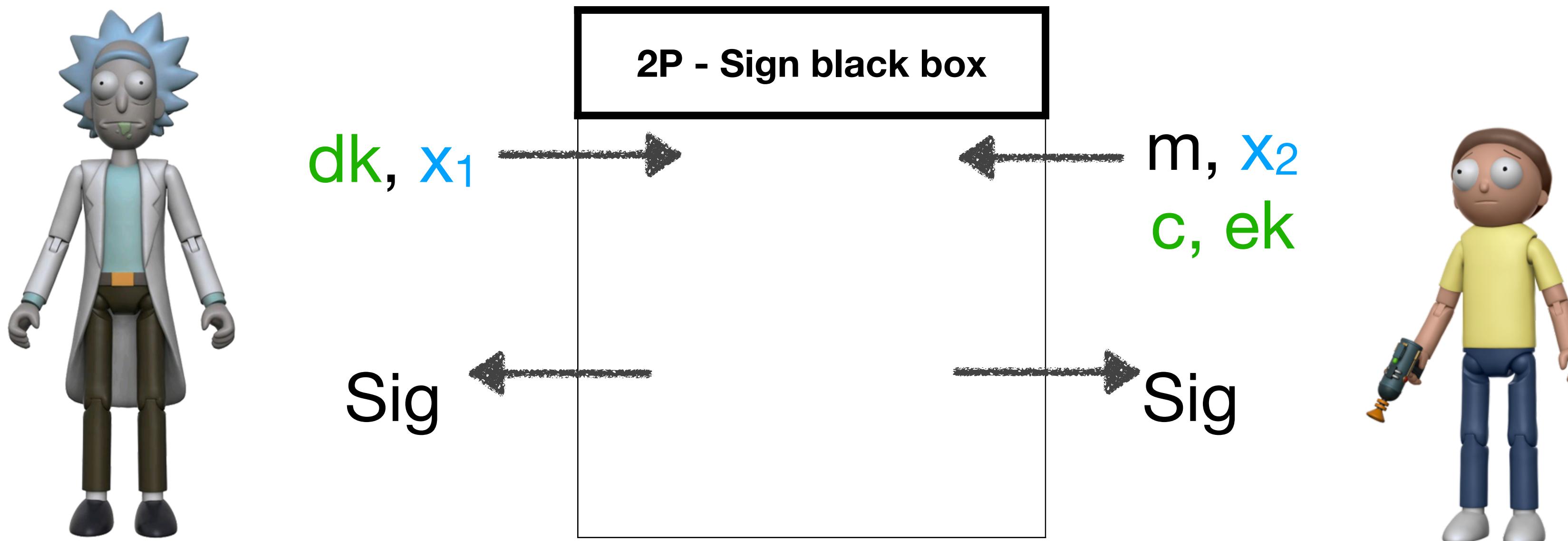
# Lather, Rinse, Repeat



$\{dk, ek\}$  is a key pair for homomorphic encryption scheme  $\{\text{Enc}, \text{Dec}\}$

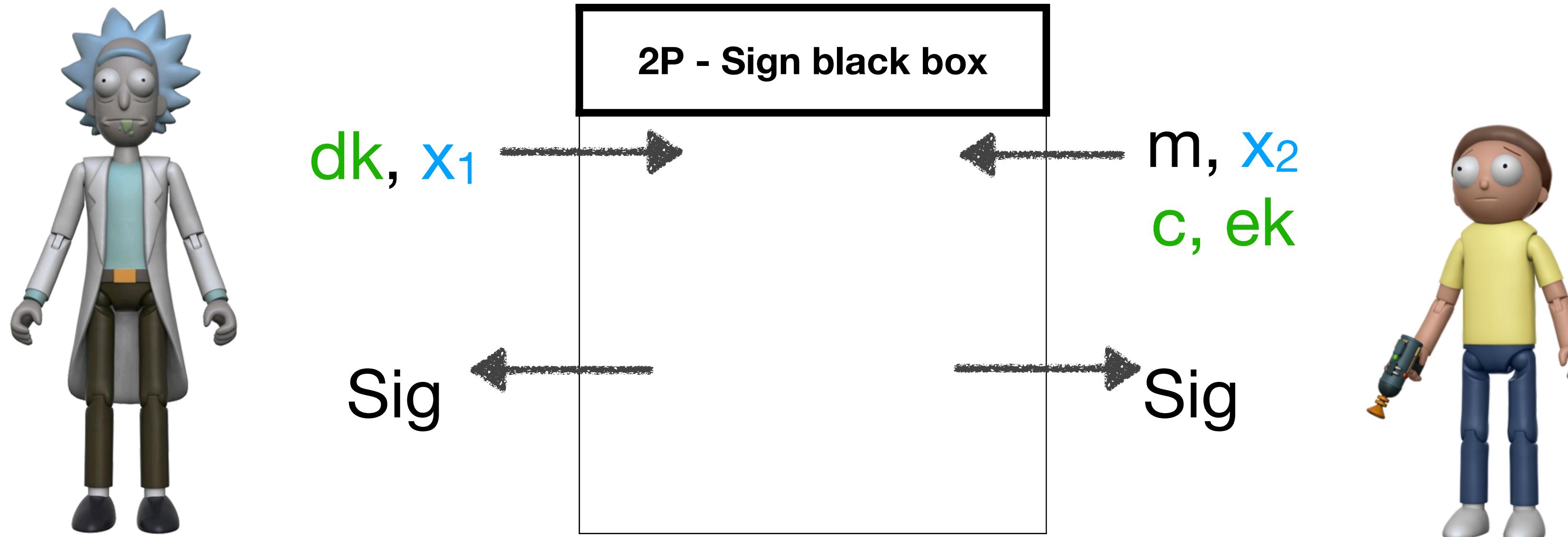
$$C = \text{Enc}(X_1)$$

# Lather, Rinse, Repeat

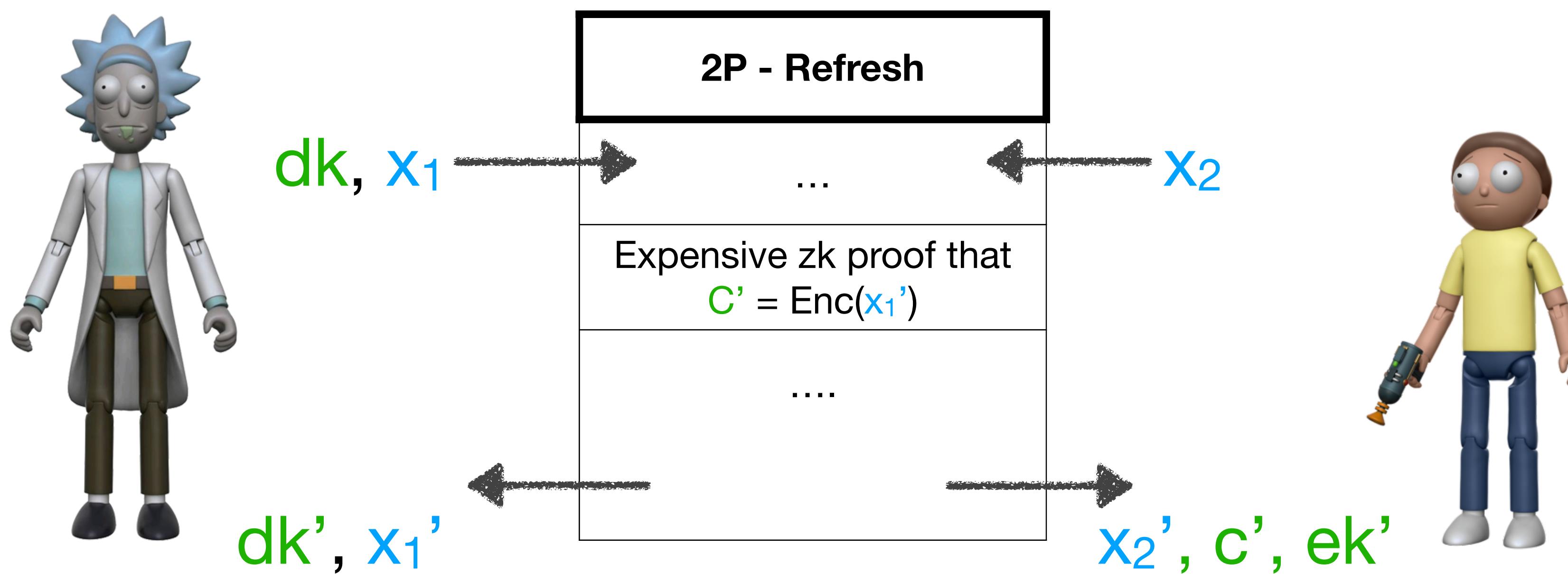


# Lather, Rinse, Repeat

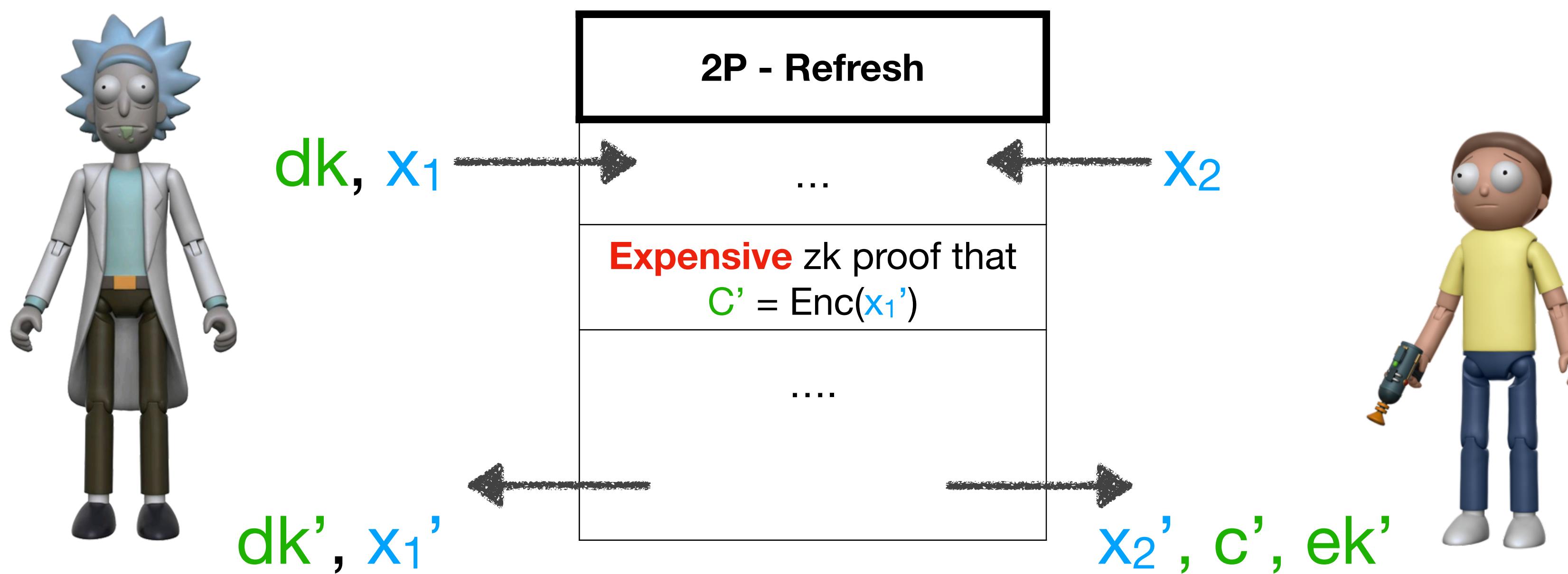
To refresh, a new  $dk, ek, c$  must be generated as well!



# Lather, Rinse, Repeat



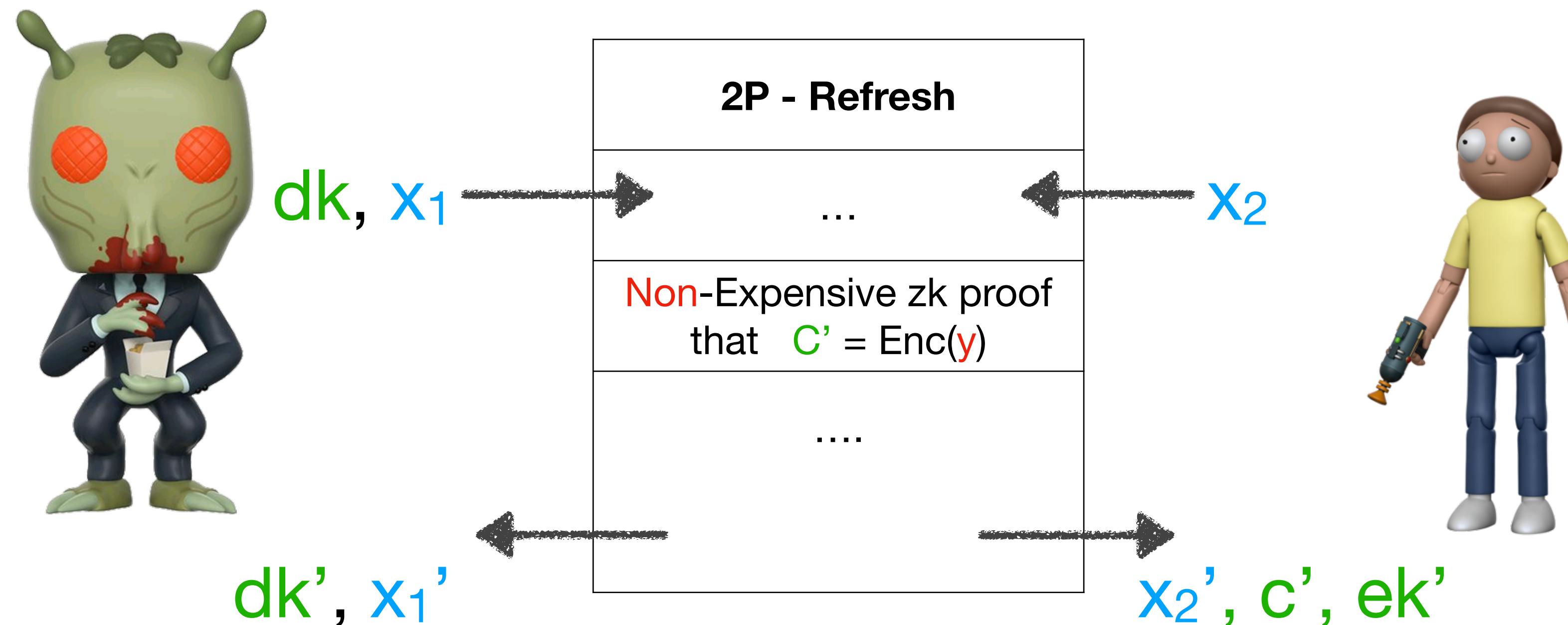
# Lather, Rinse, Repeat



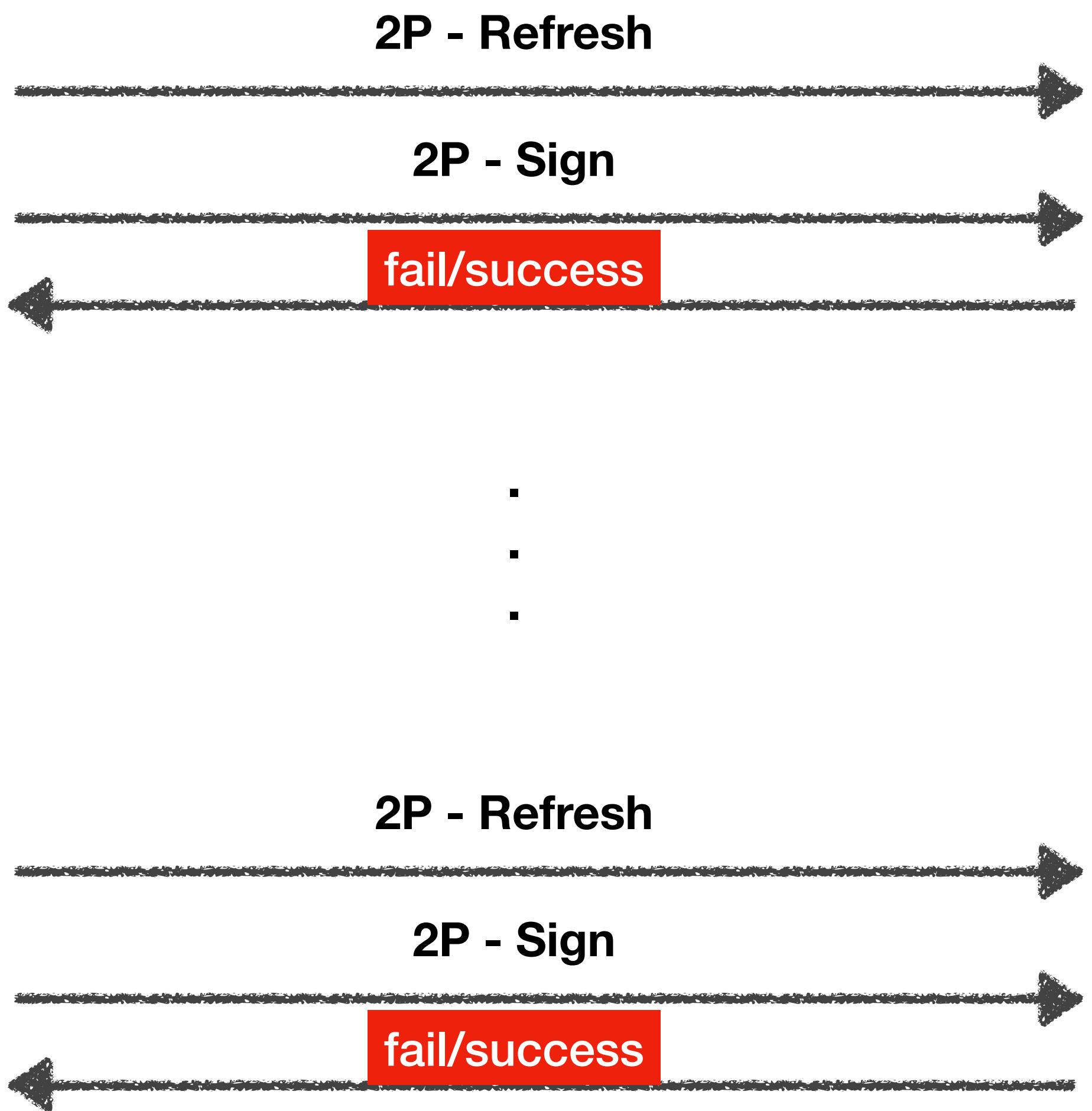
# Lather, Rinse, Repeat

Idea: Since  $x_1' = x_1 + r$ , it is enough to prove:  $C_{\text{new}} = C_{\text{old}} \otimes \text{Enc}(r)$

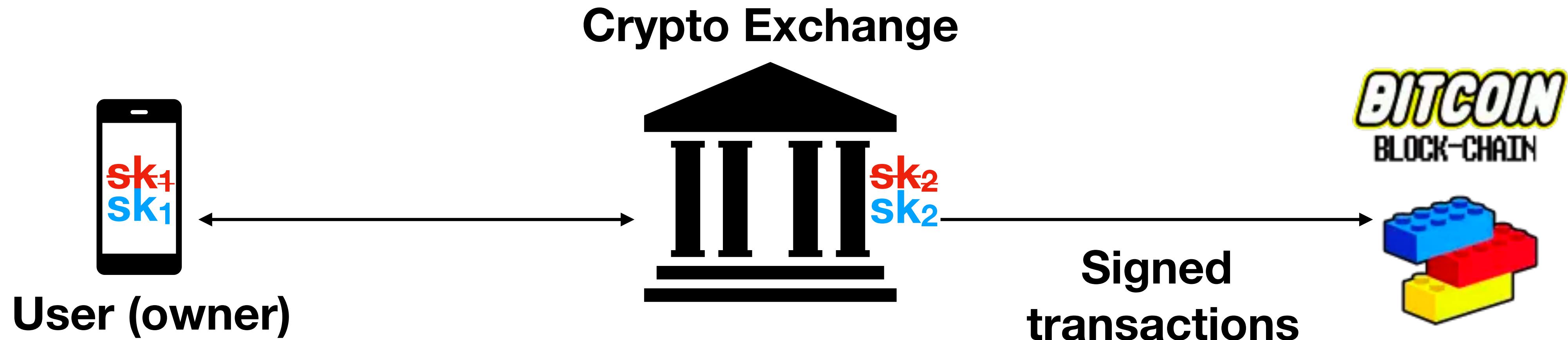
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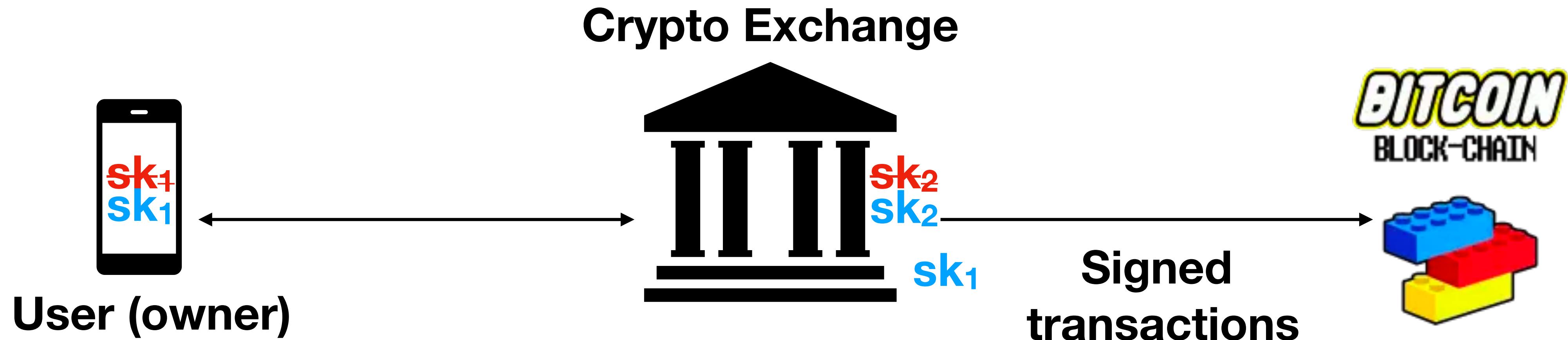
# Lather, Rinse, Repeat



# Lather, Rinse, Repeat



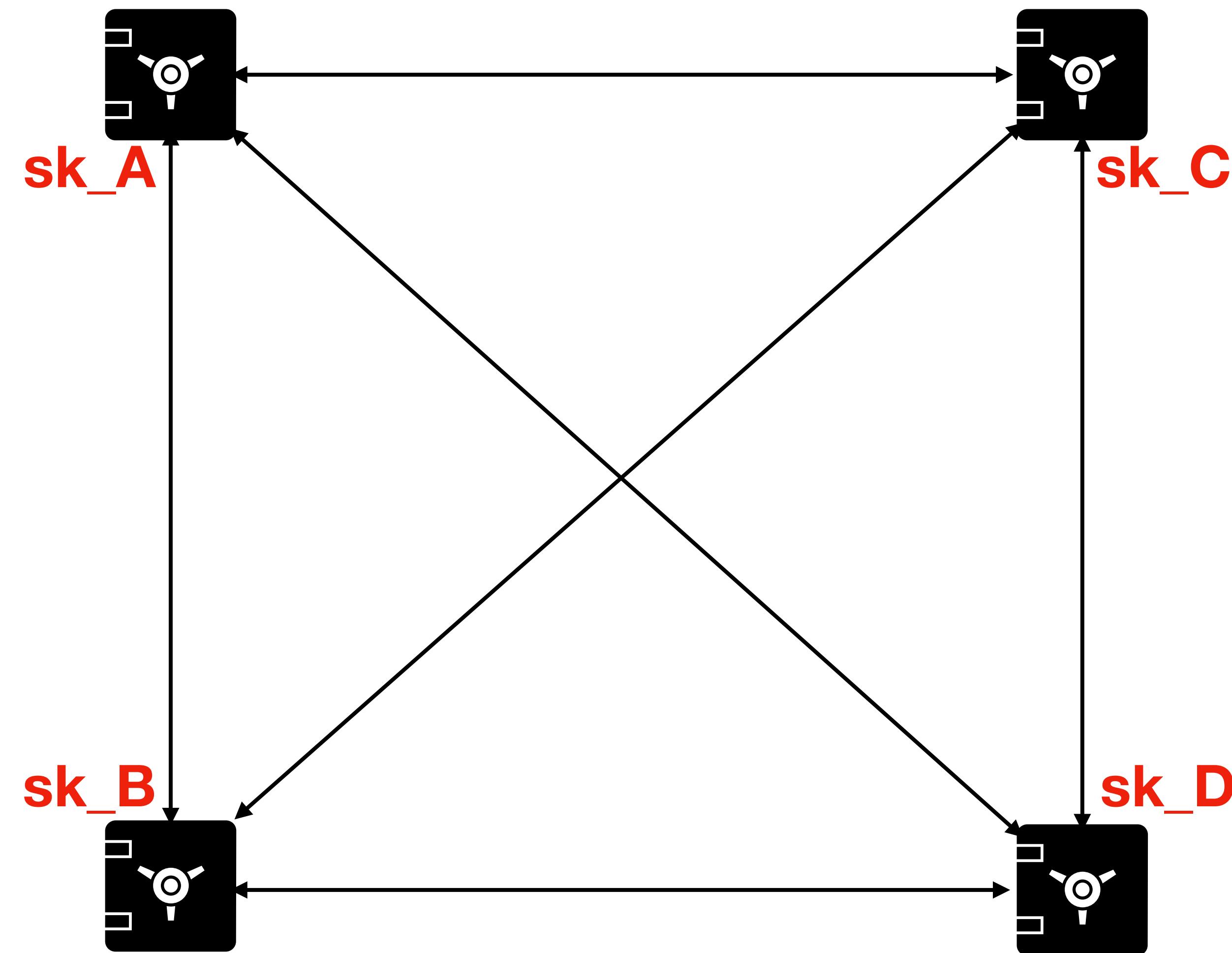
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# Lather, Rinse, Repeat



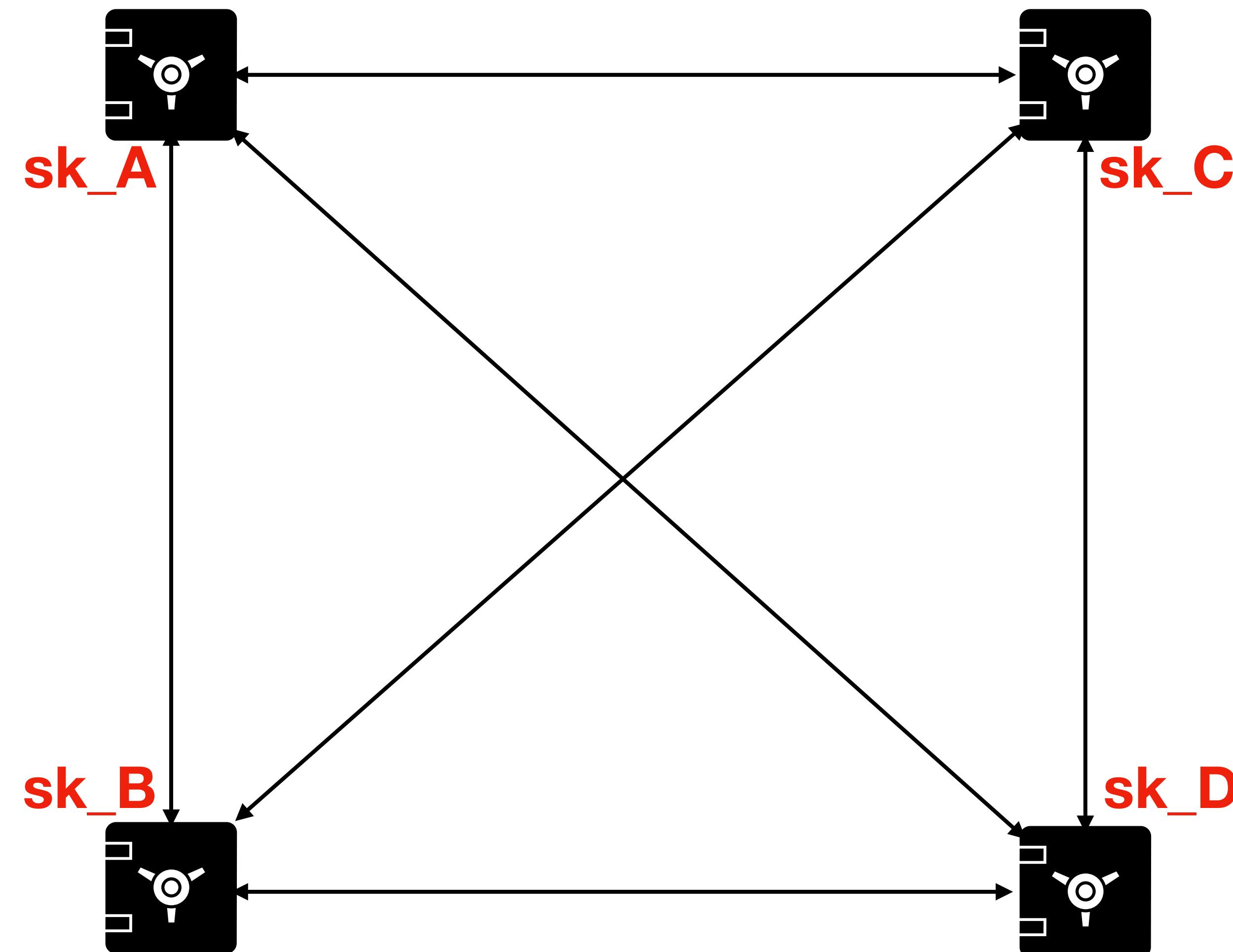
# Golden Shoe



# Golden Shoe

Rule in real-world interactive protocols:

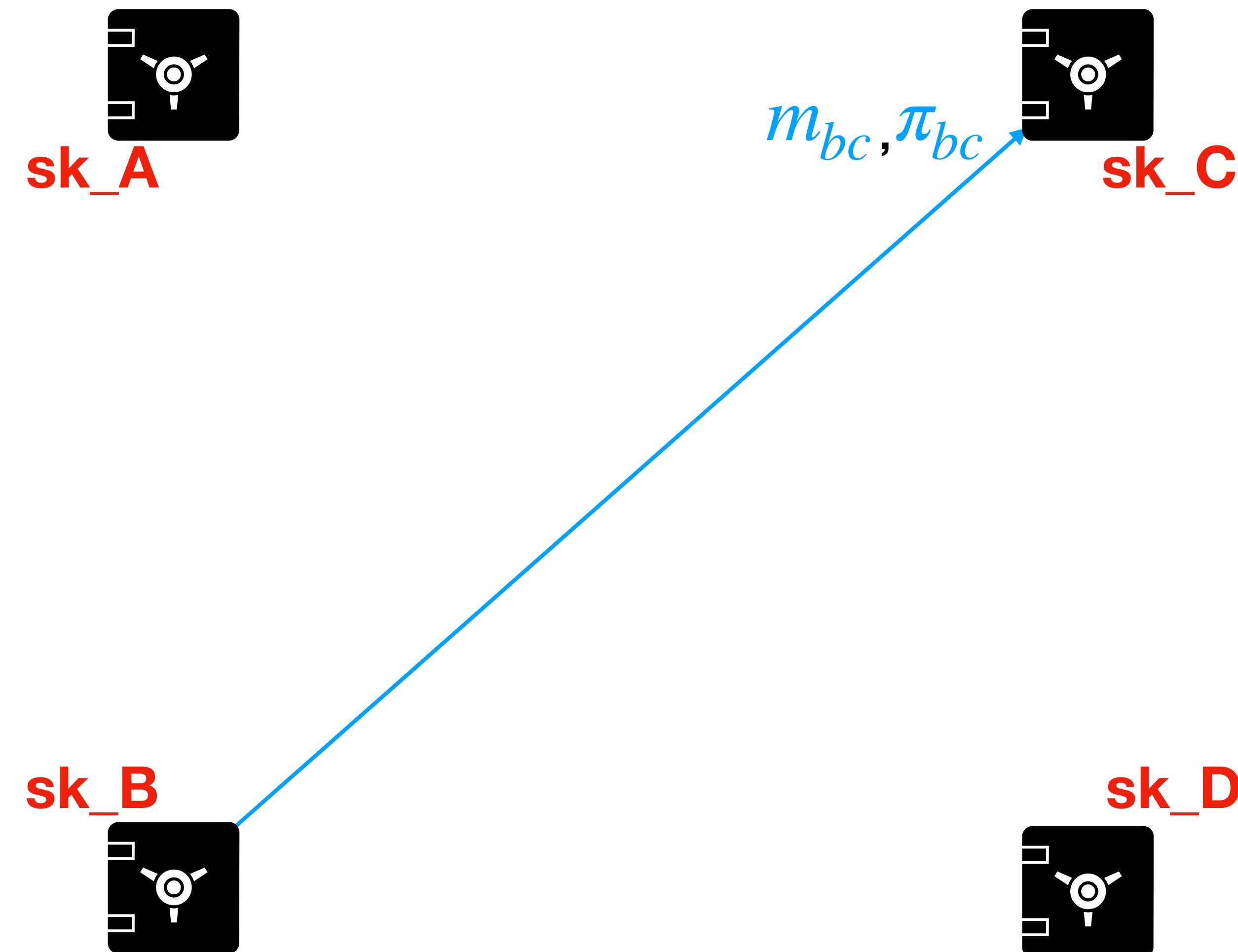
**Every message received must be tested to correctly follow the protocol**



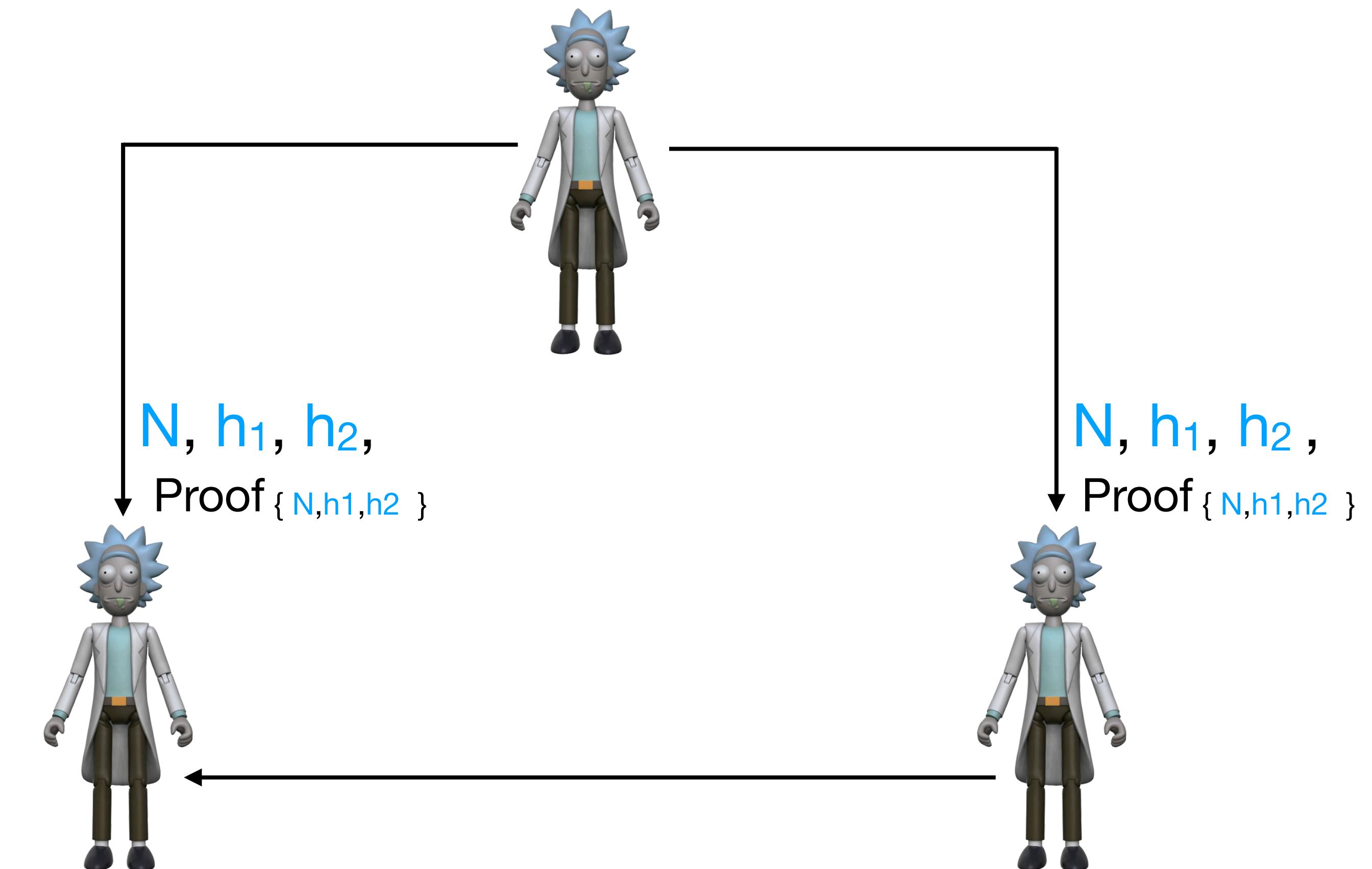
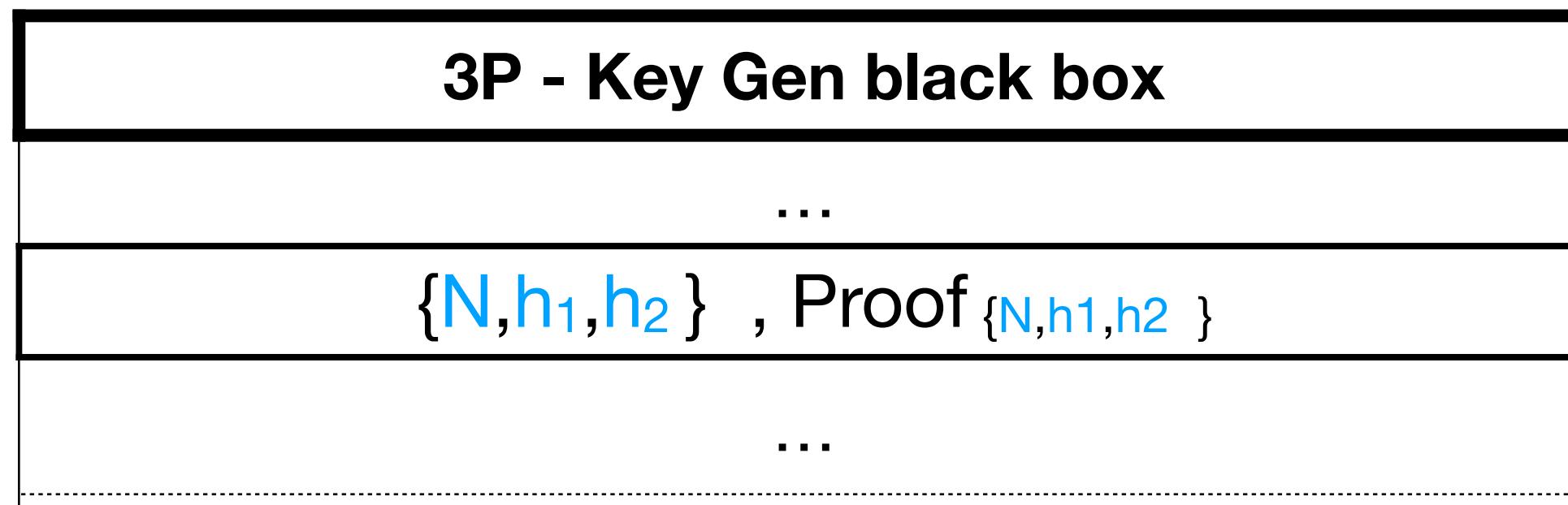
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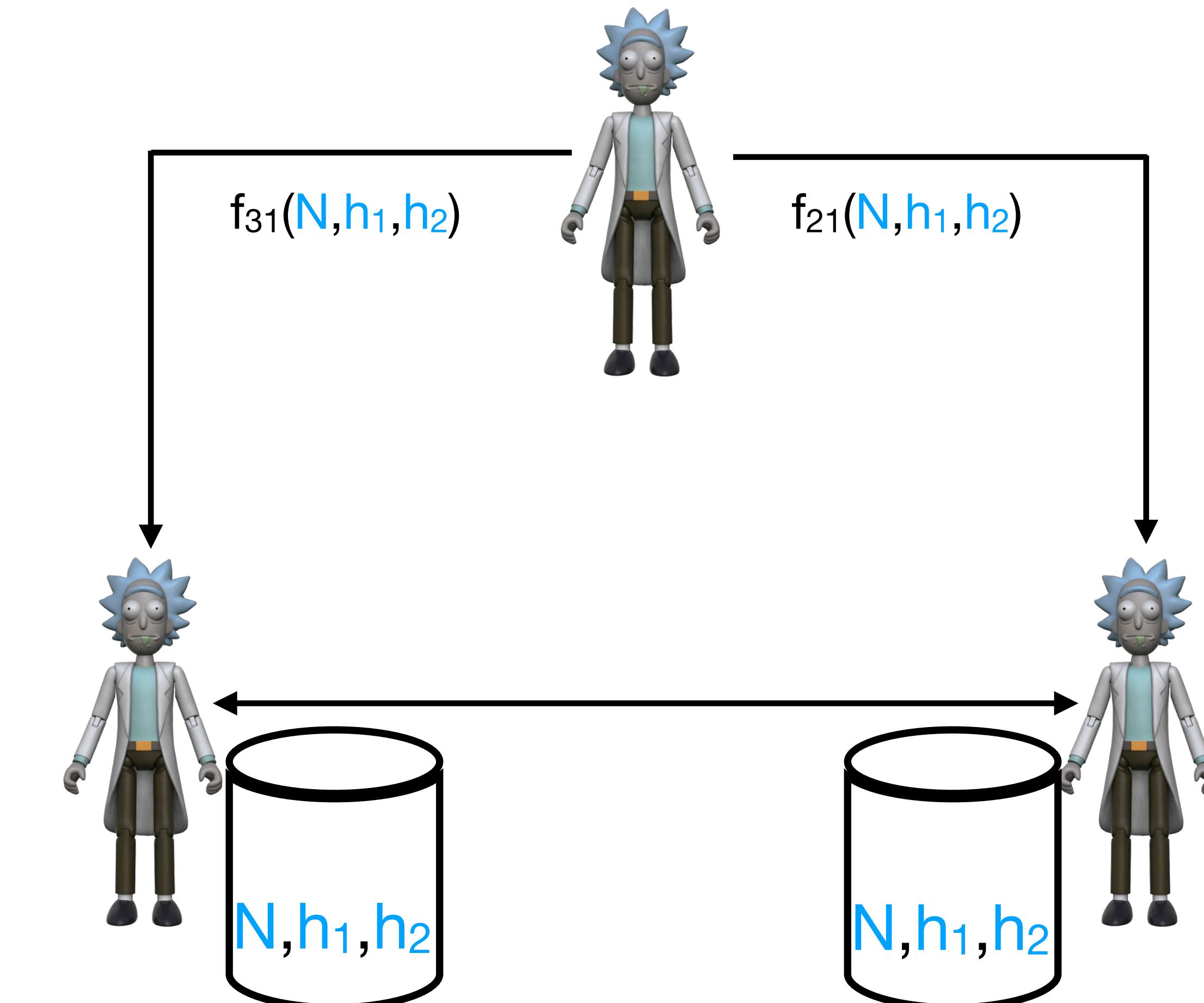
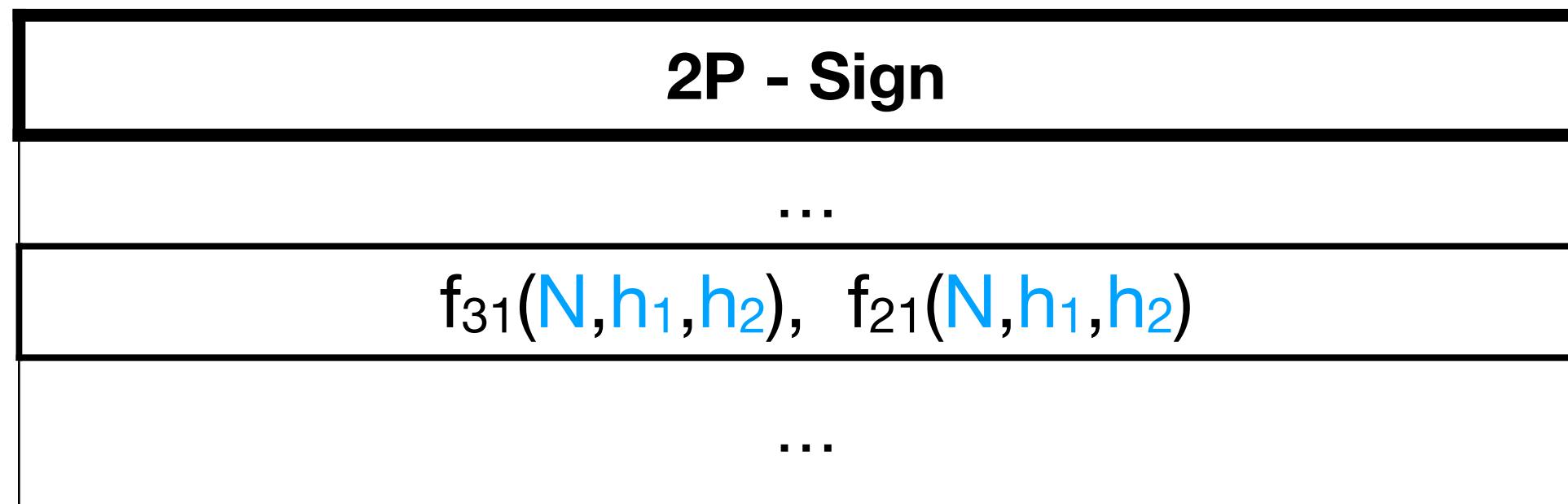
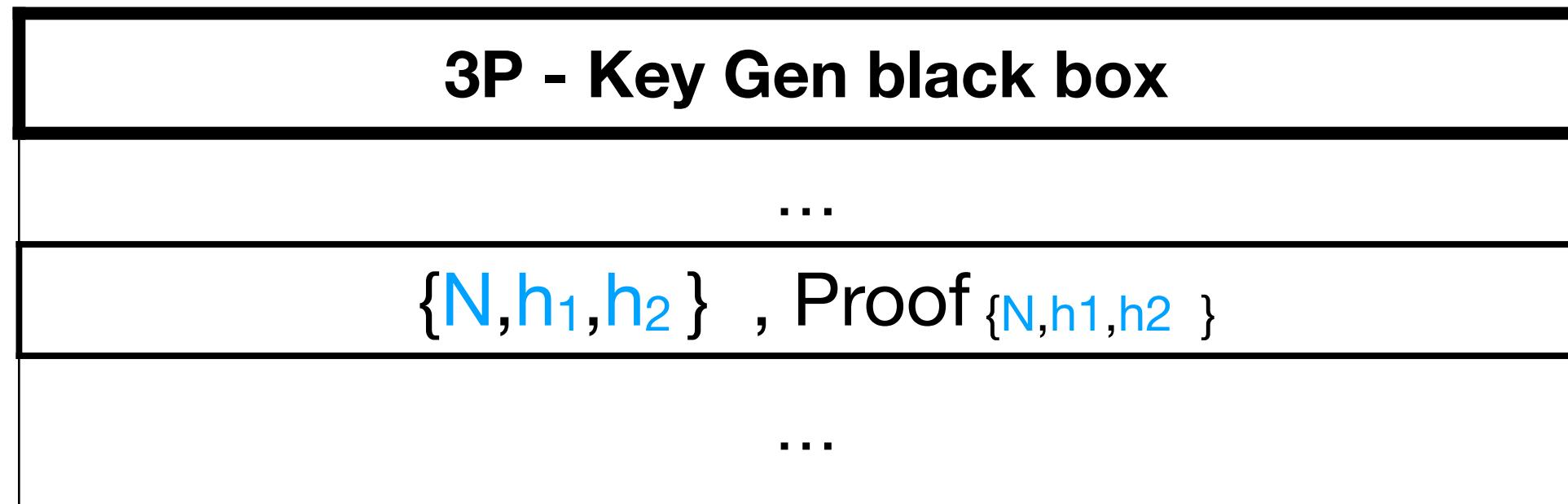
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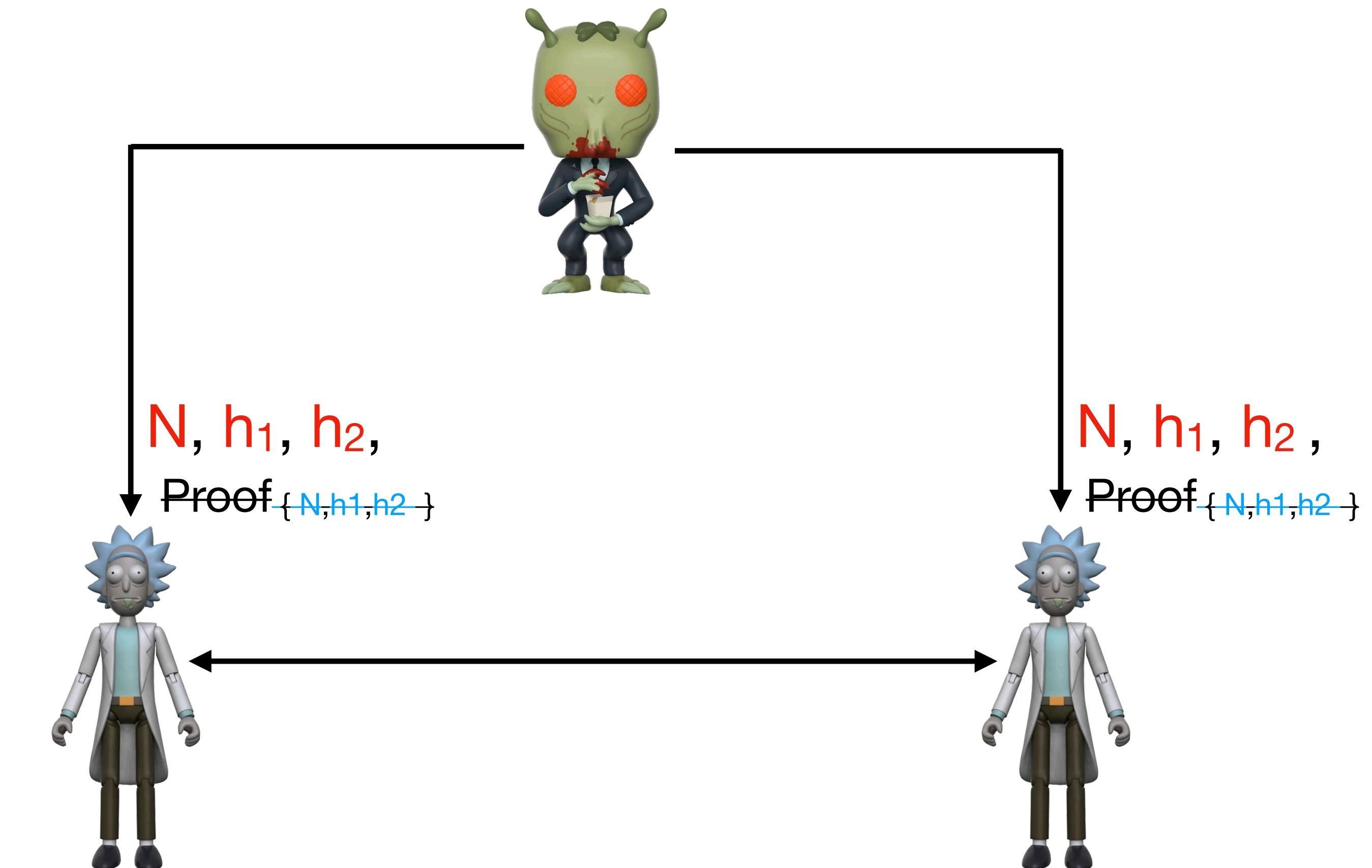
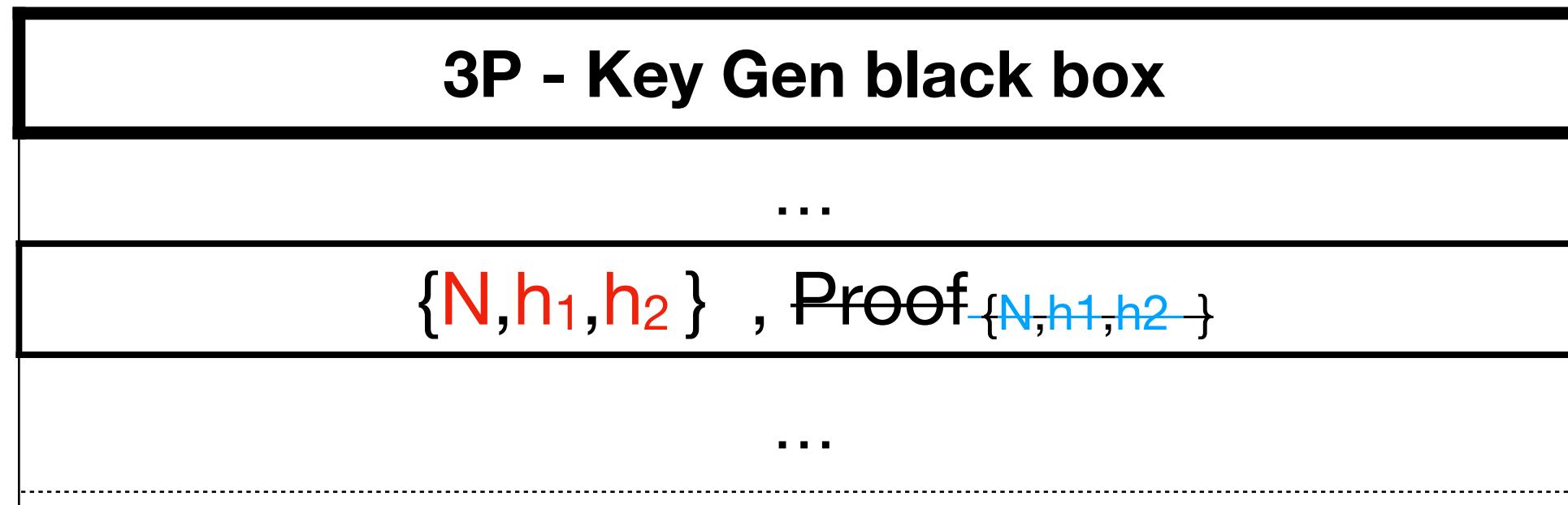
# Golden Shoe



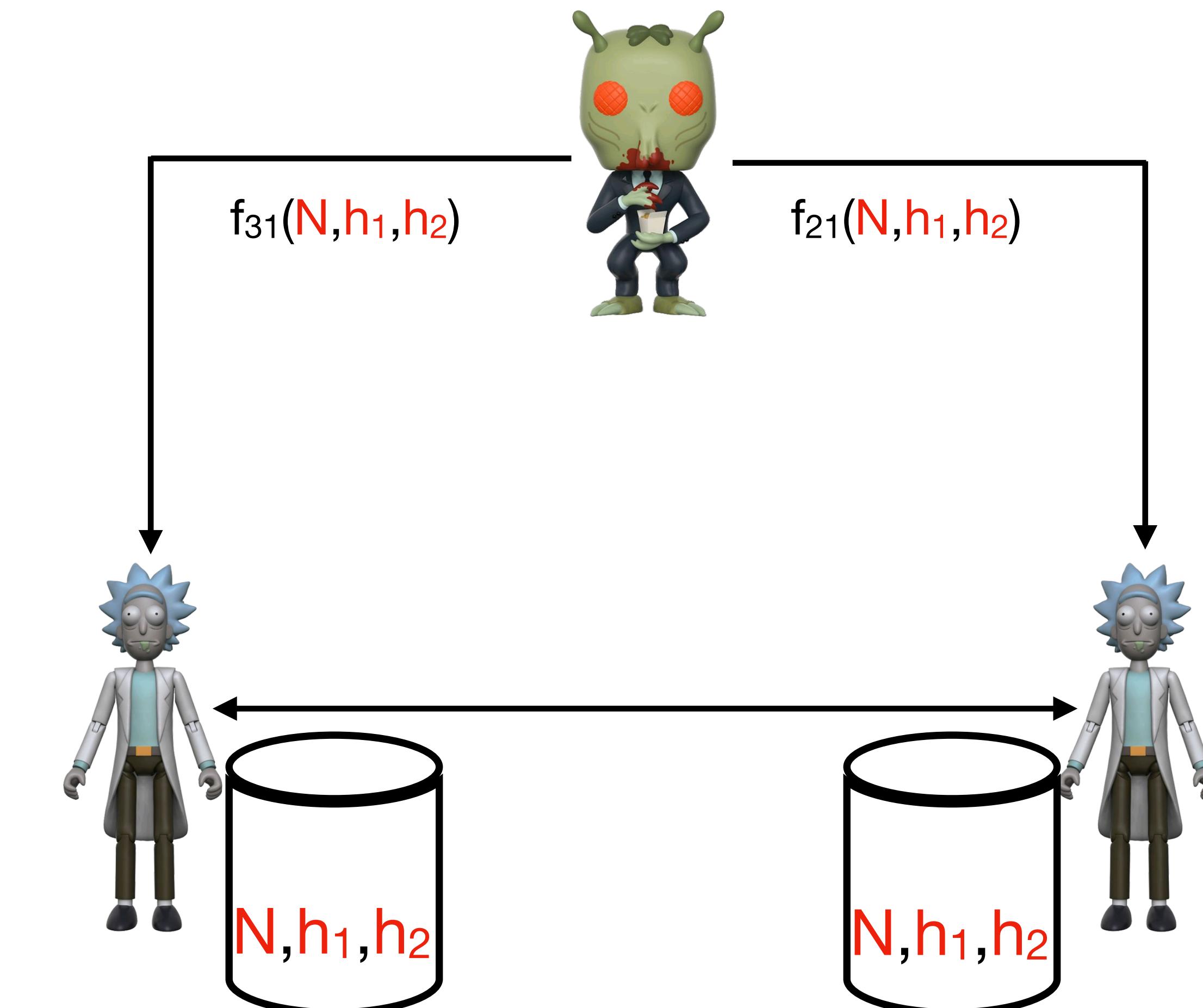
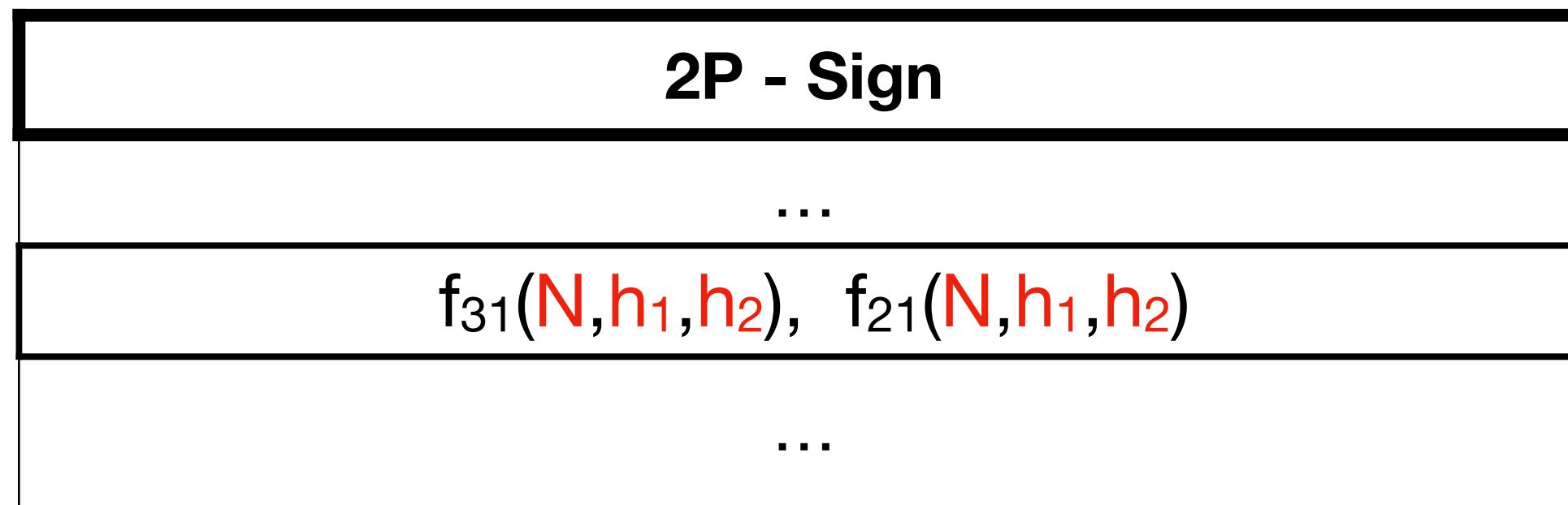
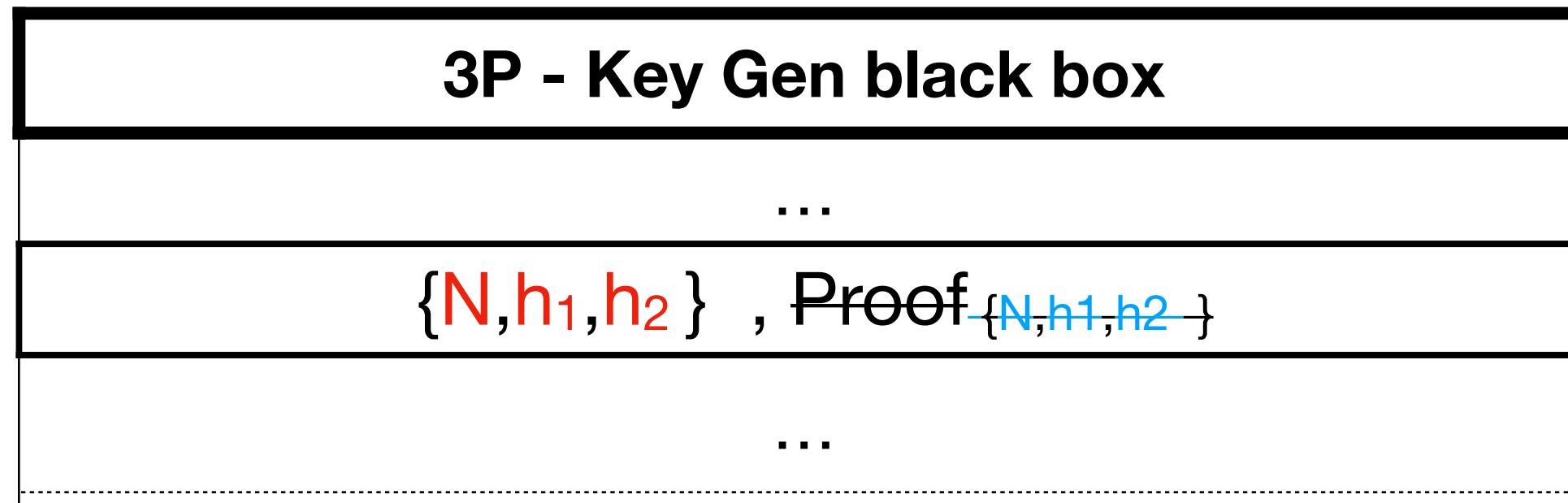
# Golden Shoe



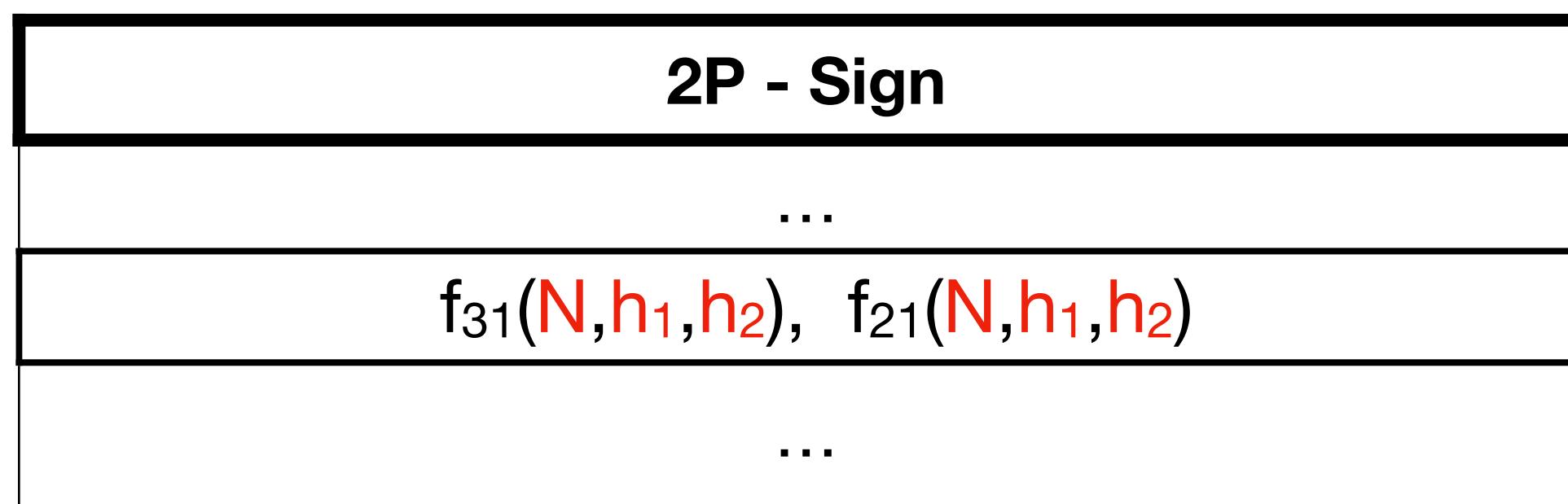
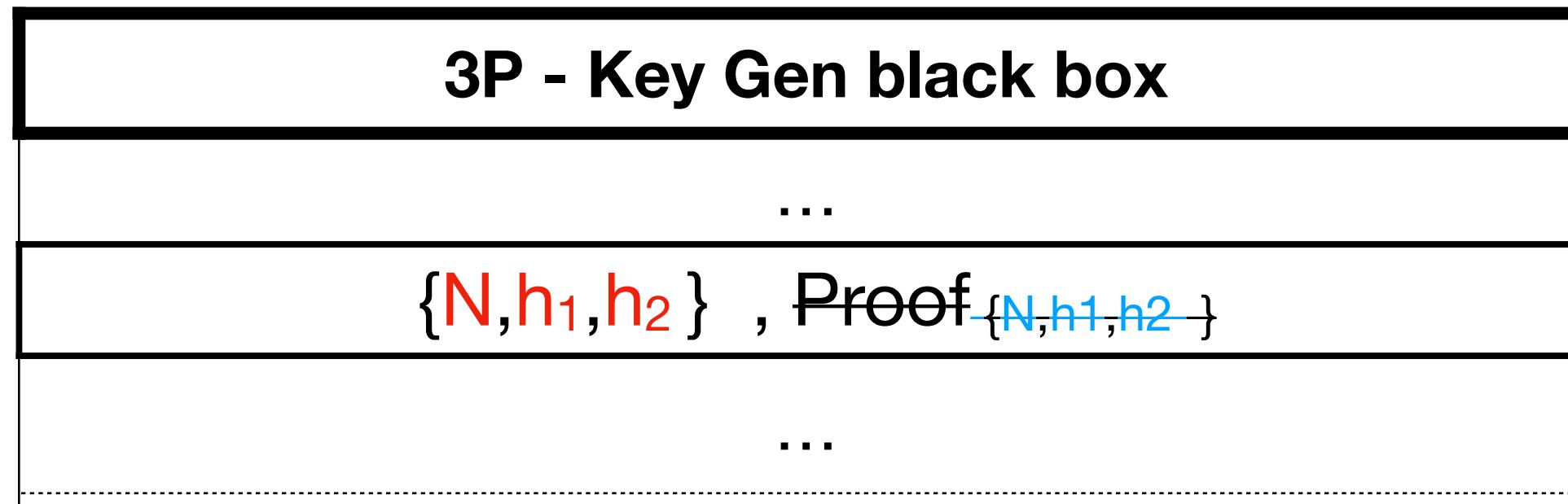
# Golden Shoe



# Golden Shoe

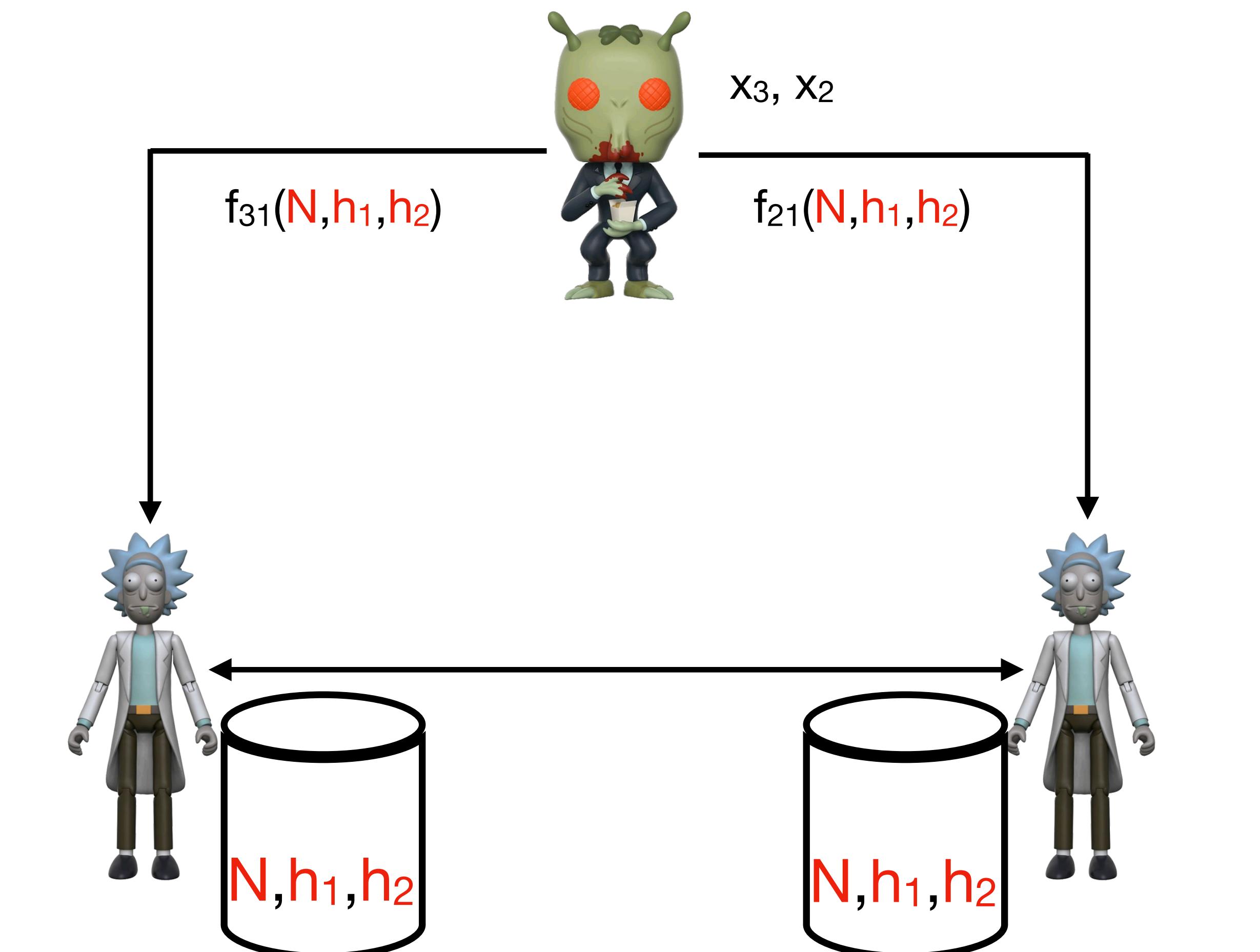


# Golden Shoe

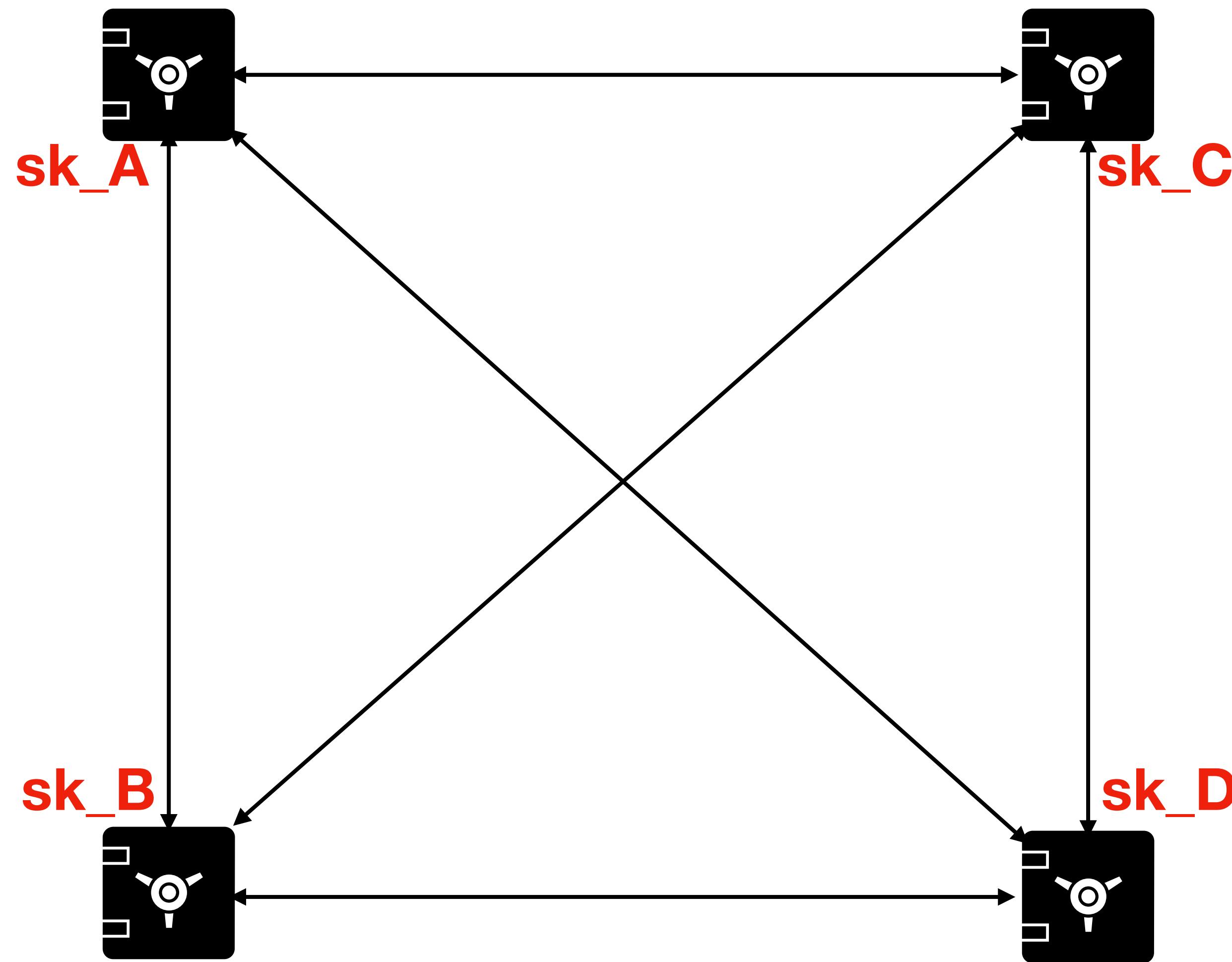


X<sub>3</sub>, X<sub>2</sub> ←

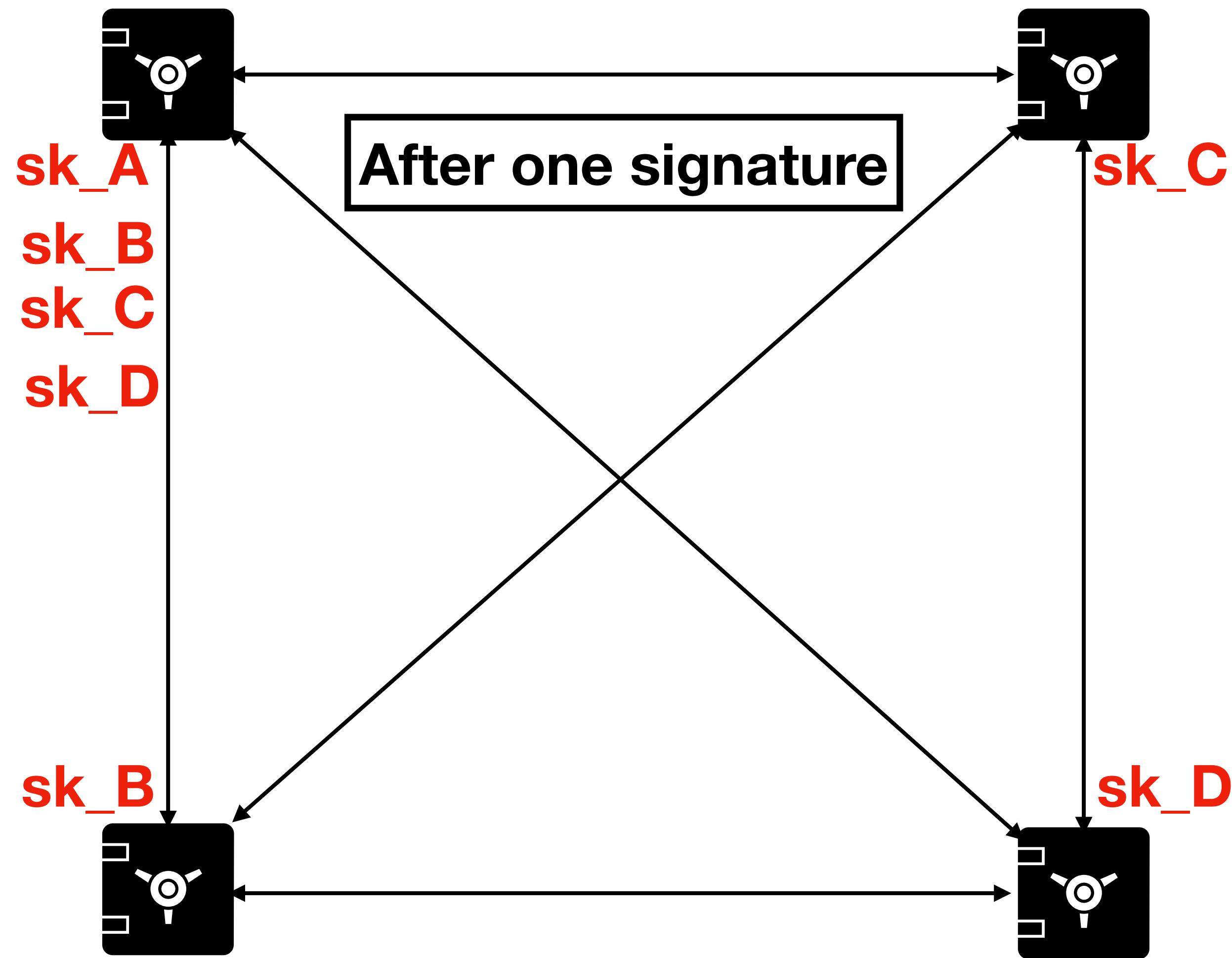
$f_{31}(N, h_1, h_2)$ ,  $f_{21}(N, h_1, h_2)$



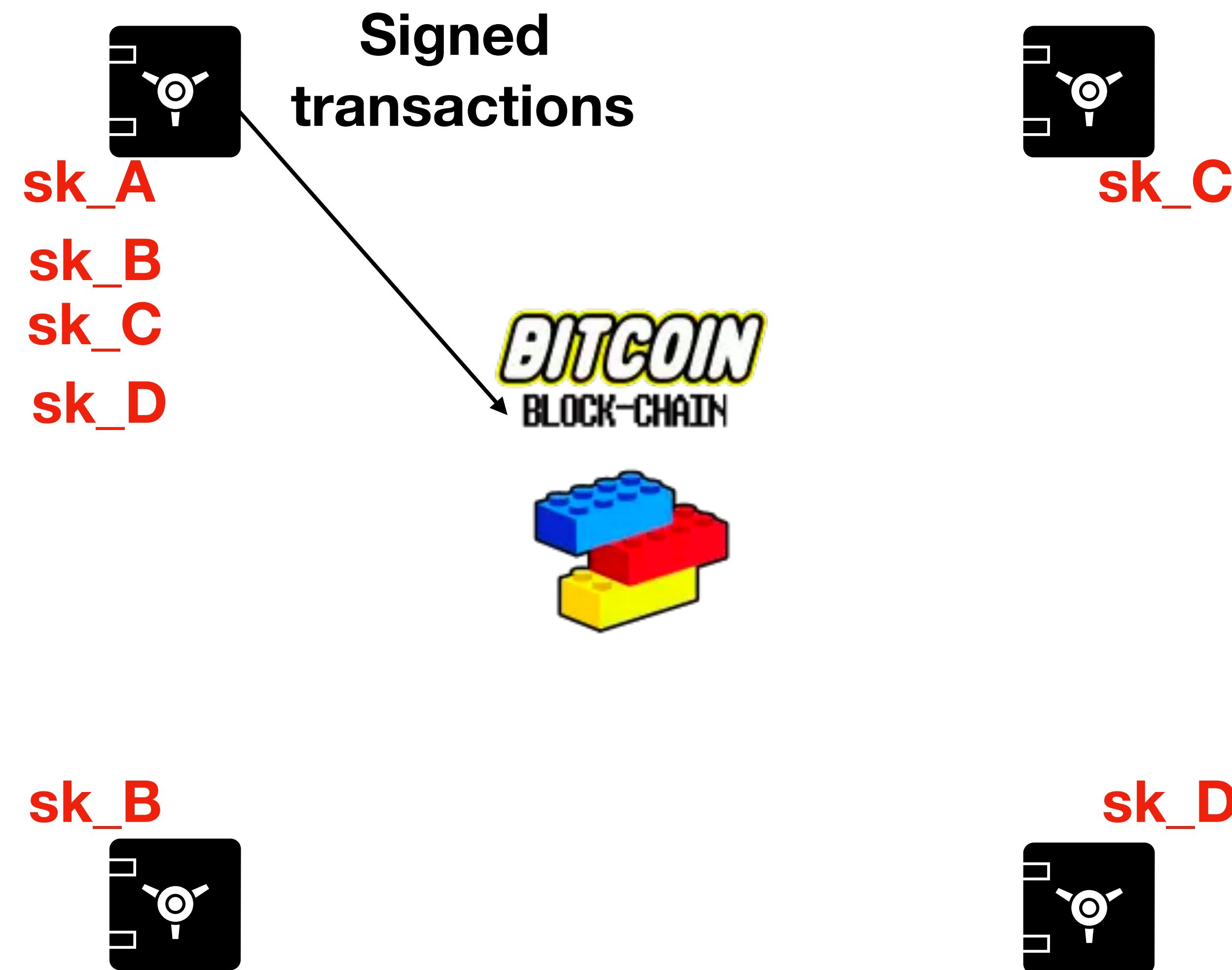
# Golden Shoe



# Golden Shoe



# Golden Shoe



# Recommendations



# Minimize complexity

**Advanced crypto** is really cool and powerful (ZKP, MPC, TSS, pairings, etc.)

**Modern languages** like Rust, Haskell, or C++17 are cool and powerful too

But their complexity and the skills required to understand them, can also act as obfuscation layers hiding subtle bugs

Example: Zcash 2019 bug <https://electriccoin.co/blog/zcash-counterfeiting-vulnerability-successfully-remediated/>

Moxie Marlinspike ✅  
@moxie

Many trends in modern programming language design seem to focus on developers pressing fewer keys on the keyboard. To me, that's a strange priority.

For large systems where the industry spends most of its time, I think "readability" is much more important than "writability."

1/5

7:41 PM · May 2, 2020 · Twitter Web App



# Careful with academic papers

Implementing a scheme proven secure on paper might still lead to security disasters, because of:

- Flaws in components not specified in the paper (encodings, parsing, etc.)
- Checks for insecure parameters not in the paper and not implemented
- Incomplete or confusing definition

Example from a recent audit:

In a **zero-knowledge factorization proof**, misunderstanding of “Common Input” lead to trivially forgeable proofs.

Spoiler:  $N$  must not be selected only by the prover, otherwise it can pick  $M$  and determine the corresponding  $N$

**Theorem 1** *The non-interactive proof system defined by*

- COMMON INPUT:  $N$
- RANDOM INPUT:  $x \in \mathbb{Z}_N^*$
- PROVER: compute  $M = N^{-1} \bmod \phi(N)$  and output  $y = x^M \bmod N$
- VERIFIER: accept iff  $y^N = x \bmod N$ .

*is one-sided error perfect zero-knowledge with soundness error at most  $1/d$  for the language  $SF'$ , where  $d$  is the smallest factor of  $N$ .*

# Should I use MPC and TSS?



Depends on your requirements: wallet types, environment, etc.

MPC and TSS offer high assurance on paper thanks to math proofs, but remain susceptible to misimplementations or overlooked threat vectors

Reduce the risk by relying on trusted solutions, established protocols, audited code bases, and distribute trust across different platforms/hardware systems

# Multiple Bugs in Multi-Party Computation: Breaking Cryptocurrency's Strongest Wallets

More details in the associated paper

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